Optimizing neural nets: SGD & Backpropagation

Recap: Neural networks

- Consider the case of supervised learning with neural nets
- We are performing the usual optimization

$$\min_{\theta} \frac{1}{n} \sum_{i=1}^{n} \mathcal{E}(y_i, f_{\theta}(\mathbf{x}_i)) =: \min_{\theta} L(\theta)$$

Predictor is the neural network

$$f_{\theta}(\mathbf{x}) = \mathbf{W}_{L} \sigma(\mathbf{W}_{L-1} \sigma(\cdots \sigma(\mathbf{W}_{1} \mathbf{x} + \mathbf{b}_{1}) \cdots + \mathbf{b}_{L-1}) + \mathbf{b}_{L}$$

Parameters are weights & biases of each layer

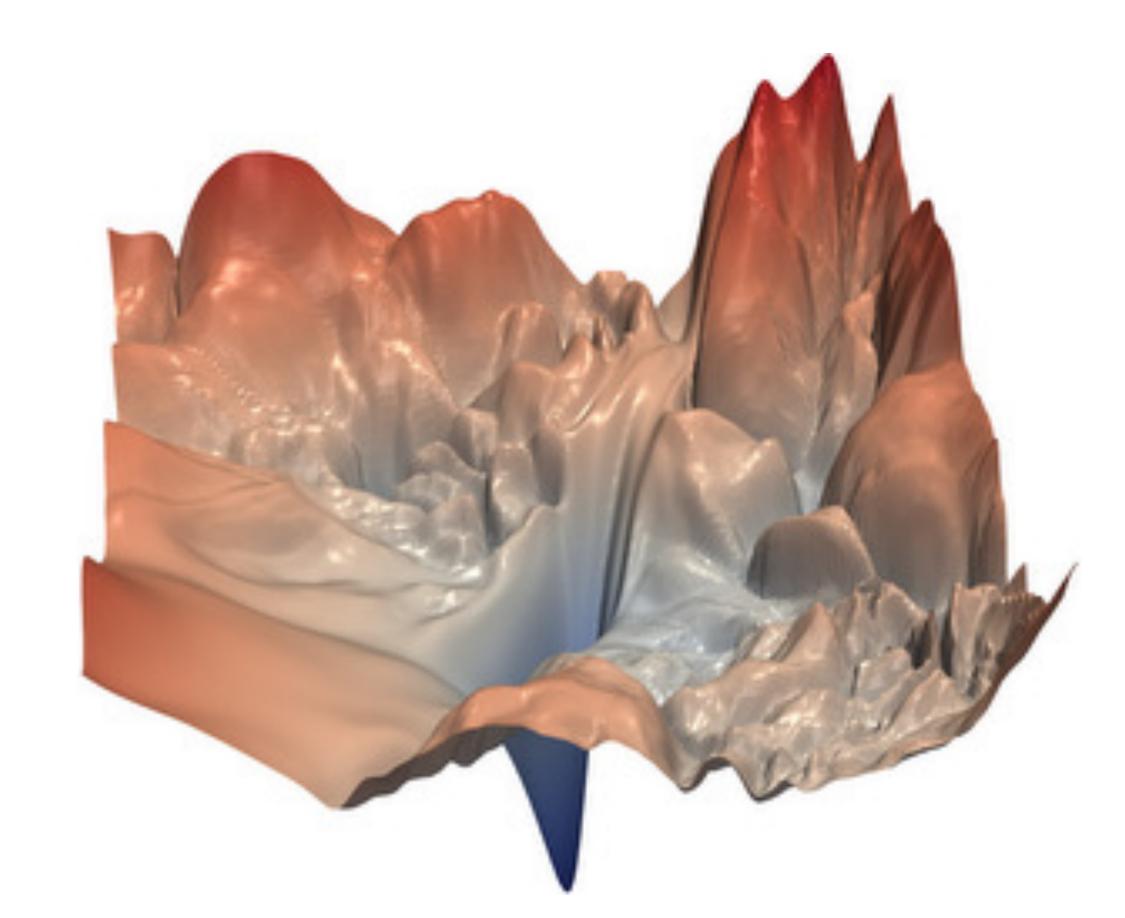
$$\theta = \{(\mathbf{W}_l, \mathbf{b}_l)\}_{l=1}^L$$

Today

We focus on: How do we solve the optimization proble

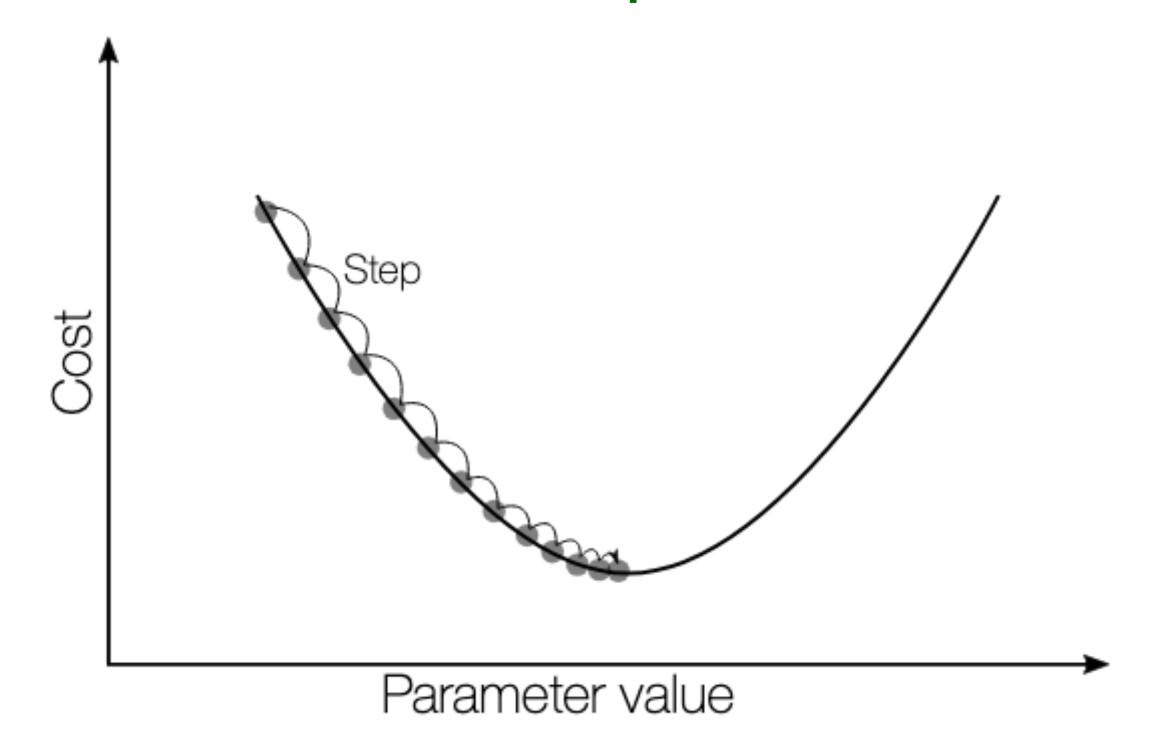
$$\min_{\theta} L(\theta), \quad f_{\theta}(\mathbf{x}) = \mathbf{W}_{L} \sigma(\cdots \sigma(\mathbf{W}_{1}\mathbf{x} + \mathbf{b}_{1}) \cdots + \mathbf{b}_{L}$$

- This is very difficult
 - Critical point. Too complicated
 - Convexity. Does not hold
- The loss landscape looks like —>



- Solution. Gradient Descent
 - Iteratively update heta in a direction that the loss decreases the fastest

$$\theta^{(t+1)} = \theta^{(t)} - \eta \cdot \nabla_{\theta} L(\theta)$$
 Step size (a.k.a., learning rate) Direction of fastest increase



Note that the gradient is the average of per-sample loss gradients:

$$\nabla_{\theta} L(\theta) = \frac{1}{n} \sum_{i=1}^{n} \nabla_{\theta} \mathcal{E}(y_i, f_{\theta}(\mathbf{x}_i))$$

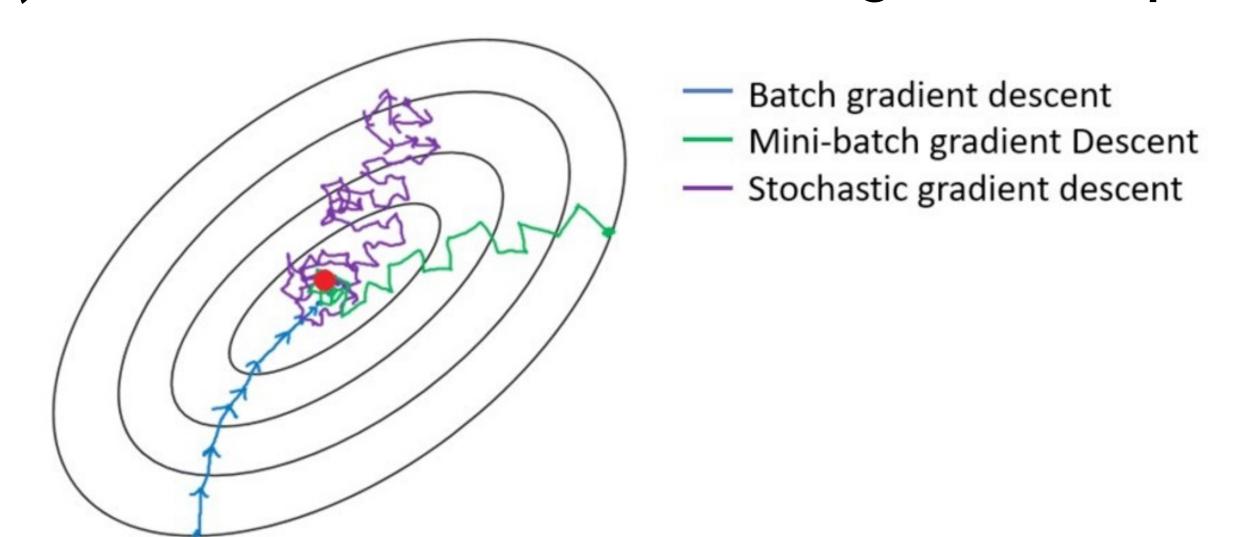
- Problem. Datasets for deep learning involves million—trillion-scale data
 - Examples.
 - ImageNet (Image). 1 million samples
 - Common Crawl (Text). 410 billion tokens

Thus, computing gradient of all data at each GD step is expensive

- Solution. Stochastic Gradient Descent (broad)
 - Use gradients of only a few, randomly drawn samples at each step
 - Mini-batch GD. Draw a batch ${\mathscr B}$ of samples and compute

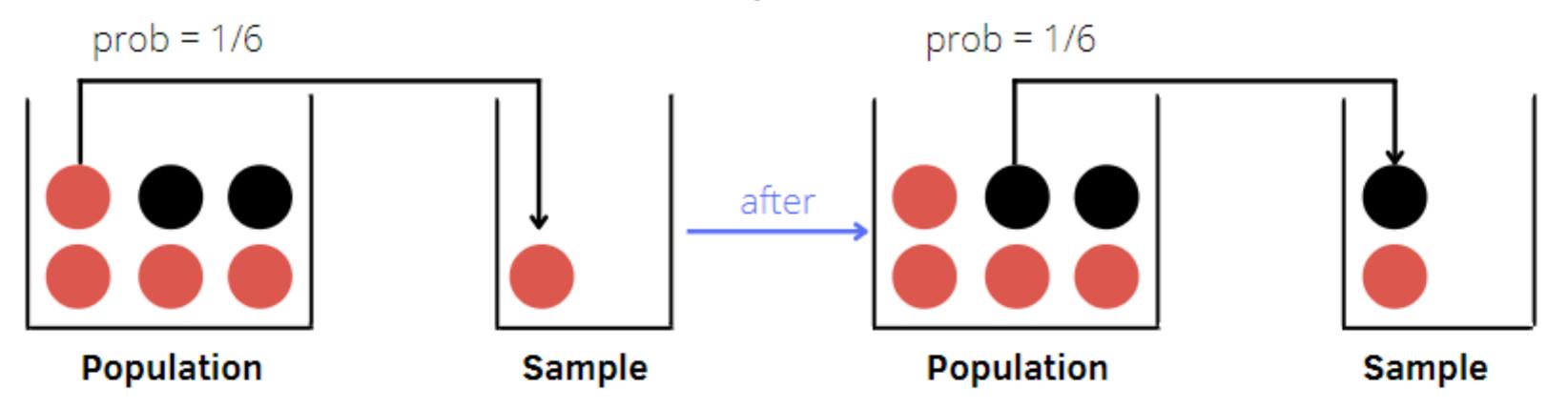
$$\hat{\nabla}_{\theta} L(\theta) = \frac{1}{|\mathcal{B}|} \sum_{i \in \mathcal{B}} \nabla_{\theta} \mathcal{E}(y_i, f_{\theta}(\mathbf{x}_i))$$

• SGD (narrow). Mini-batch GD with a single example

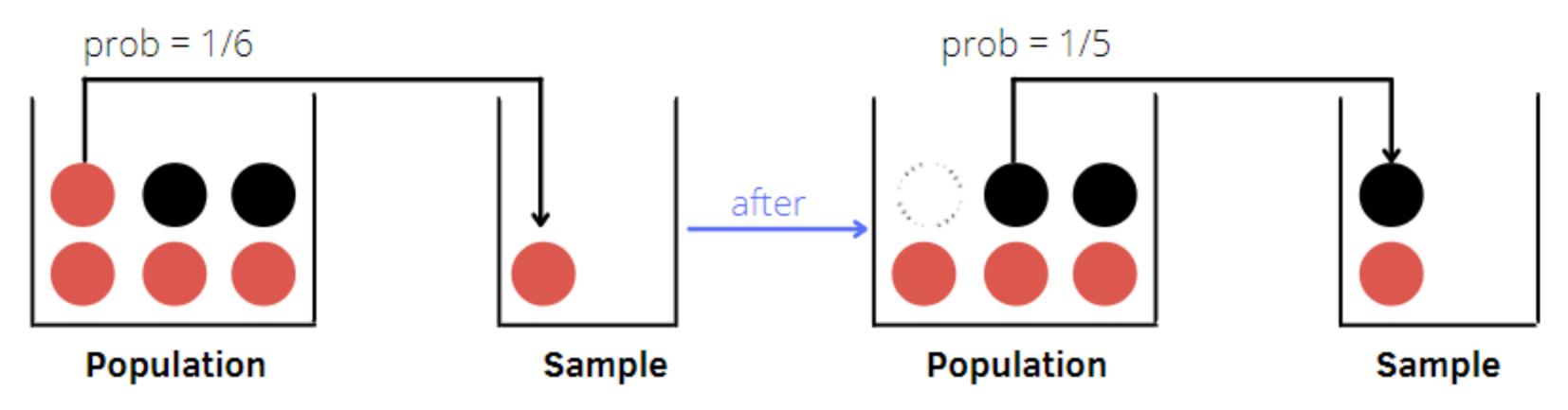


- Typically, we draw samples without replacement
 - i.e., never use a sample twice unless no sample has been never used

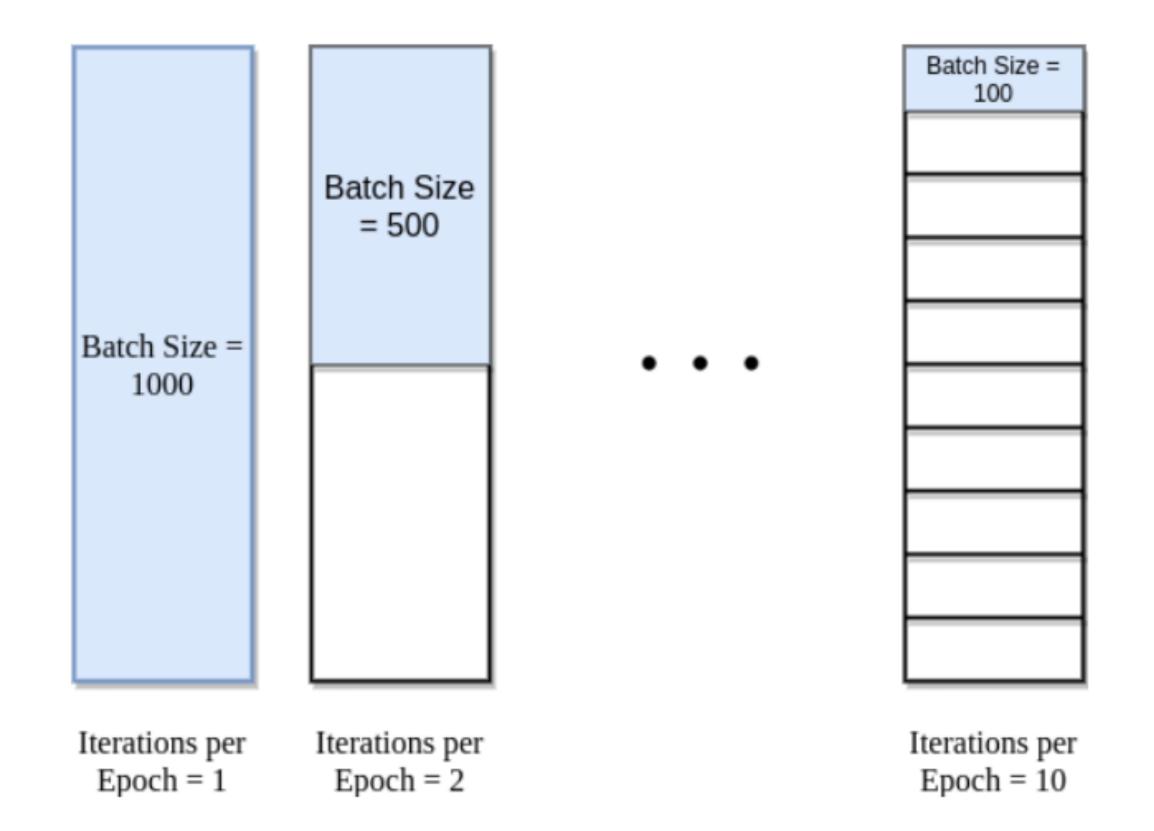
with replacement



WITHOUT replacement



- Epoch. A set of iterations until every sample has been used once
 - Example. If we use the batch size of 64 for a dataset of size 32,000, we need 500 steps for a single epoch
 - Batch size and learning rate are key hyperparameters of SGD



Computing per-sample Gradients

Computing Gradients

- The sample-wise loss gradient is a product of
 - (1) the derivative of the loss function, and (2) the gradient w.r.t. the predictor

$$\nabla_{\theta} \Big(\mathcal{C}(y, f_{\theta}(\mathbf{x})) \Big) = \frac{\partial \mathcal{C}(y, z)}{\partial z} (f_{\theta}(\mathbf{x})) \cdot \nabla_{\theta} f_{\theta}(\mathbf{x})$$
loss derivative, evaluated at prediction $f_{\theta}(\mathbf{x})$ Predictor gradient

Why? Recall the chain rule:

$$\frac{\partial}{\partial x}g(f(x)) = g'(f(x)) \cdot f'(x)$$

Computing Gradients

$$\nabla_{\theta} \Big(\mathcal{E}(y, f_{\theta}(\mathbf{x})) \Big) = \frac{\partial \mathcal{E}(y, z)}{\partial z} (f_{\theta}(\mathbf{x})) \cdot \nabla_{\theta} f_{\theta}(\mathbf{x})$$

The loss derivative is typically easy to compute

- **Example.** For squared loss $\ell(y,z) = (y-z)^2$, the loss derivative will be: $2(y - f_{\alpha}(\mathbf{x}))$
 - Simply do (1) pass the data through the predictor
 (2) measure the error
 (3) multiply 2

Computing Gradients

$$\nabla_{\theta} \left(\mathcal{E}(y, f_{\theta}(\mathbf{x})) \right) = \frac{\partial \mathcal{E}(y, z)}{\partial z} (f_{\theta}(\mathbf{x})) \cdot \nabla_{\theta} f_{\theta}(\mathbf{x})$$

- The predictor gradient is much tricker to compute
 - The parameter θ is high-dimensional

$$\nabla_{\theta} g(\theta) = \begin{bmatrix} \frac{\partial}{\partial \theta_1} g(\theta), \dots, \frac{\partial}{\partial \theta_d} g(\theta) \end{bmatrix}$$

How do we compute this, for a very complicated function like...?

$$g(\theta) = \mathbf{W}_L \sigma(\cdots \sigma(\mathbf{W}_1 \mathbf{x} + \mathbf{b}_1) \cdots + \mathbf{b}_L$$

$$\nabla_{\theta} g(\theta) = \left[\frac{\partial}{\partial \theta_1} g(\theta), \dots, \frac{\partial}{\partial \theta_d} g(\theta) \right]$$

- One possible way is the numerical method
 - Note that

$$\frac{\partial}{\partial x}g(x) = \lim_{\epsilon \to 0} \frac{g(x+\epsilon) - g(x)}{\epsilon}$$

- Make a very small perturbation on the current parameter
 - Do this for the first entry $heta_1$
 - Do this for the second entry θ_2

•

current W:	W + h (first dim):
[0.34,	[0.34 + 0.0001,
-1.11, 0.78,	-1.11, 0.78,
0.12,	0.12,
0.55,	0.55,
2.81,	2.81,
-3.1,	-3.1 ,
-1.5,	-1.5,
0.33,]	0.33,]
loss 1.25347	loss 1.25322

gradient dW:

```
[-2.5, ?, ?, (1.25322 - 1.25347)0.0001 = -2.5 ?, ?, \frac{df(x)}{dx} = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h} ?, ?,
```

current W:	W + h (second dim):
[0.34,	[0.34,
-1.11,	-1.11 + 0.0001,
0.78,	0.78,
0.12,	0.12,
0.55,	0.55,
2.81,	2.81,
-3.1,	-3.1,
-1.5,	-1.5 ,
0.33,]	0.33,]
loss 1.25347	loss 1.25353

```
gradient dW: 

[-2.5, 0.6, \frac{1}{2}, \frac{1}
```

current W:	W + h (third dim):
[0.34,	[0.34,
-1.11,	-1.11,
0.78,	0.78 + 0.0001,
0.12,	0.12,
0.55,	0.55,
2.81,	2.81,
-3.1,	-3.1,
-1.5,	-1.5,
0.33,]	0.33,]
loss 1.25347	loss 1.25347

```
gradient dW:
[-2.5,
0.6,
      (125347 - 125347)/0.0001=0
```

- Pros.
 - Easy to implement
 - Can use for black-box models
- Cons.
 - Only gives you approximate
 - cannot take the limit $\epsilon \to 0$, due to the finite precision
 - Very slow <-
 - Requires at least d+1 model inferences

Computing Gradients: Analytic Method

The most popular method is the analytic method

• Example. Consider the function

$$g(\theta_1, \theta_2) = \sin(5 \cdot \exp(\theta_1) + 2\cos(\theta_2))$$

Then, we know that the gradient will have the formula:

$$\nabla_{\theta_1} g(\theta_1, \theta_2) = 5 \cdot \cos(5 \cdot \exp(\theta_1) + 2 \cdot \cos(\theta_2)) \cdot \exp(\theta_1)$$

$$\nabla_{\theta_2} g(\theta_1, \theta_2) = -2 \cdot \cos(5 \cdot \exp(\theta_1) + 2 \cdot \cos(\theta_2)) \cdot \sin(\theta_2)$$

We can simply evaluate these functions

Computing Gradients: Analytic Method

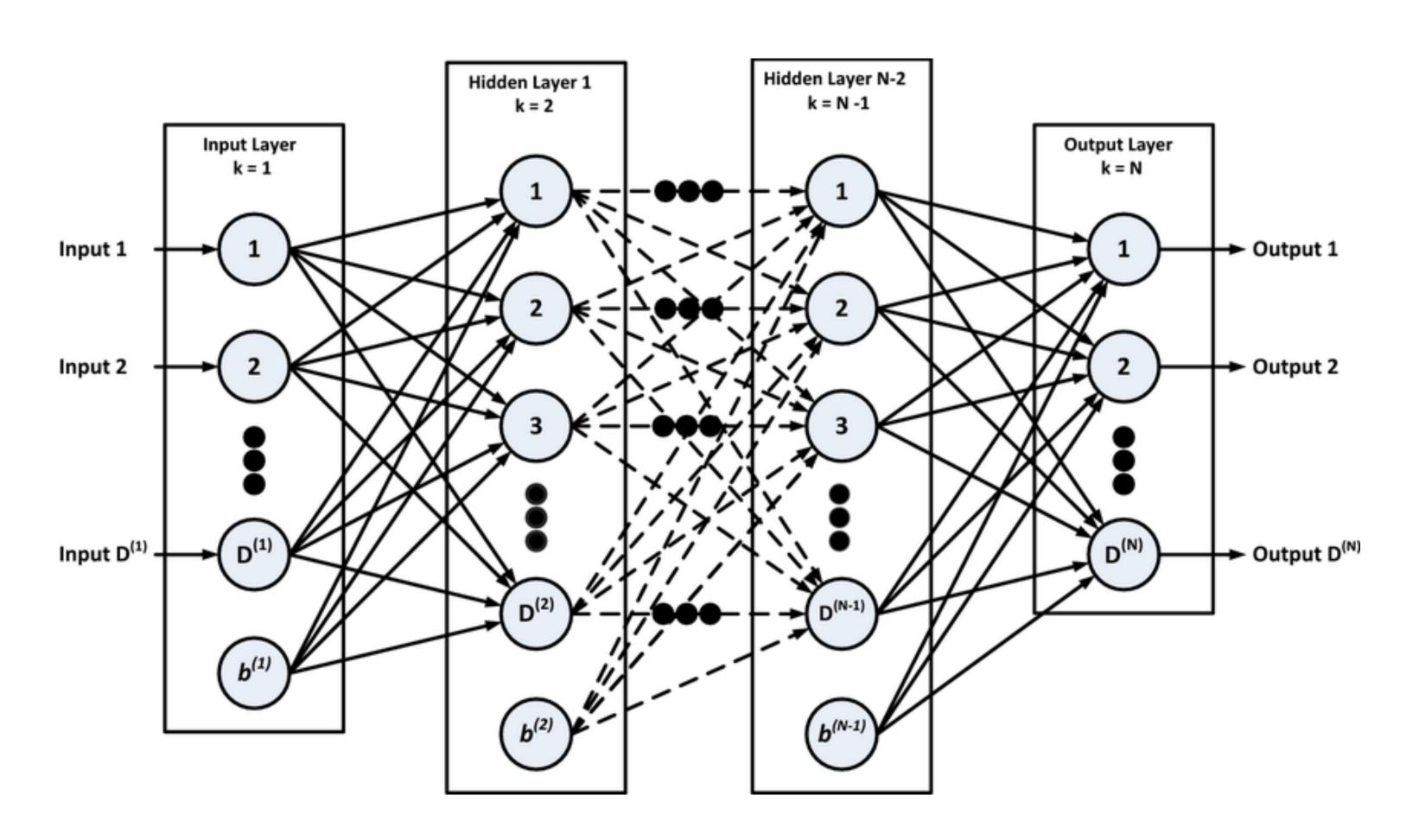
- Pros.
 - Exact
- Cons.
 - Requires deriving the gradient formula for all parameters
 - Still needs computing the gradients for each parameters
- Luckily, for neural nets, the cons become easy to solve
 - Derivation can be automatized
 - Computing the gradients can be grouped and simplified

Backpropagation

Analytic Form of Gradients

• Question. How do we derive an analytic form of $\nabla_{\theta} f_{\theta}(\mathbf{x})$, for...?

$$f_{\theta}(\mathbf{x}) = \mathbf{W}_{L} \sigma(\mathbf{W}_{L-1} \sigma(\cdots \sigma(\mathbf{W}_{1} \mathbf{x} + \mathbf{b}_{1}) \cdots + \mathbf{b}_{L-1}) + \mathbf{b}_{L}$$



Analytic Form of Gradients

• Idea. View this as a composition of elementary operations

$$f_{\theta}(\mathbf{x}) = f_{\mathbf{b}_L} \circ f_{\mathbf{W}_L} \circ f_{\sigma_L} \circ \cdots \circ f_{\mathbf{W}_1}(\mathbf{x})$$

- $f_{\mathbf{W}_i}(\mathbf{x}) = \mathbf{W}_i \mathbf{x}$
- $f_{\mathbf{b}_i}(\mathbf{x}) = \mathbf{x} + \mathbf{b}_i$
- $f_{\sigma}(\mathbf{x}) = \sigma(\mathbf{x})$
- Then:
 - Derivatives of each elementary op can be hard-coded
 - Use chain rule to combine these

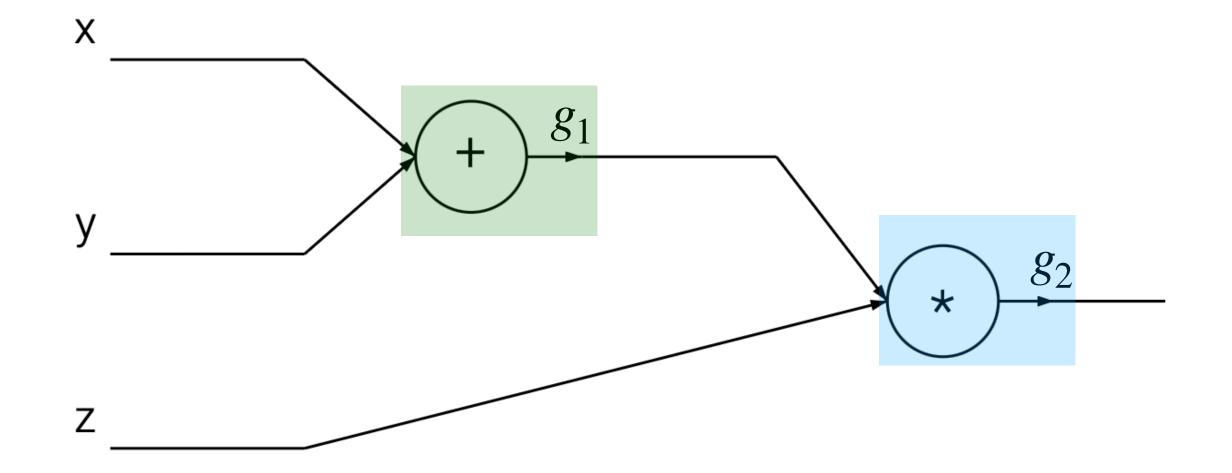
Consider a function

$$g(x, y, z) = (x + y) \cdot z$$

This is a composition of two elementary operations

$$g(x, y, z) = g_2(g_1(x, y), z)$$

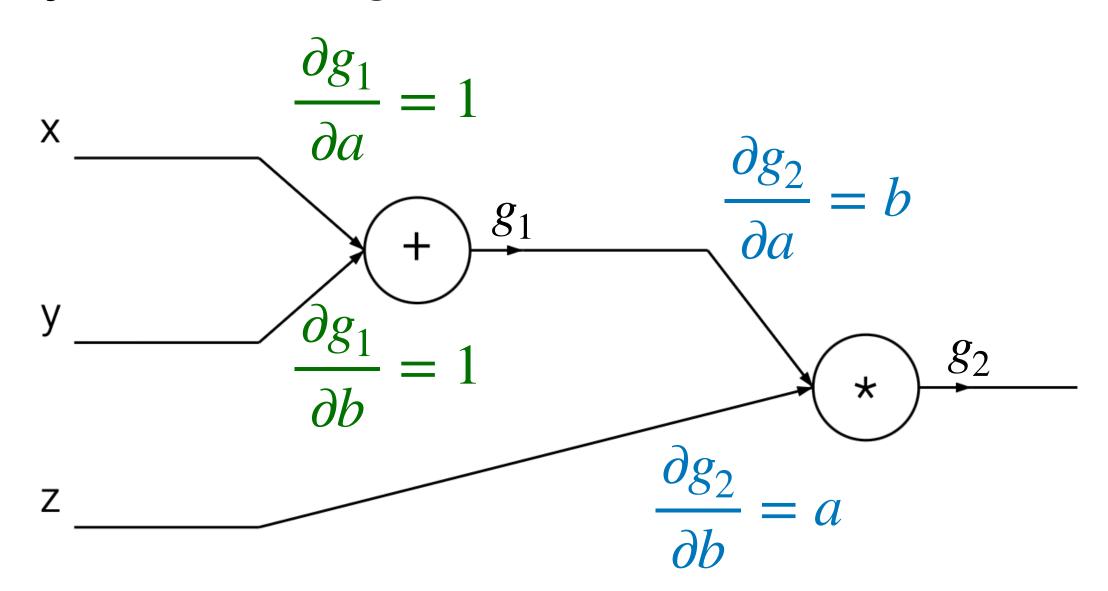
- Addition: $g_1(a,b) = a + b$
- Multiplication: $g_2(a,b) = ab$



Each elementary operation has an easy-to-write gradient

$$\frac{\partial g_1}{\partial a} = 1, \frac{\partial g_1}{\partial b} = 1$$

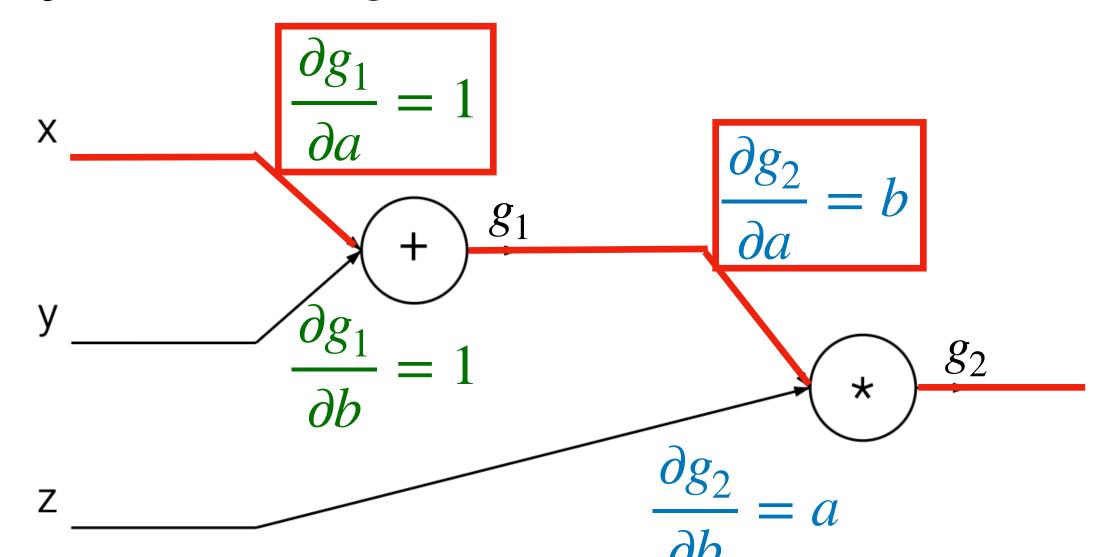
$$\frac{\partial g_2}{\partial a} = b, \frac{\partial g_1}{\partial b} = a$$



Each elementary operation has an easy-to-write gradient

$$\frac{\partial g_1}{\partial a} = 1, \frac{\partial g_1}{\partial b} = 1$$

$$\frac{\partial g_2}{\partial a} = b, \frac{\partial g_1}{\partial b} = a$$



Chain rule tells you that:

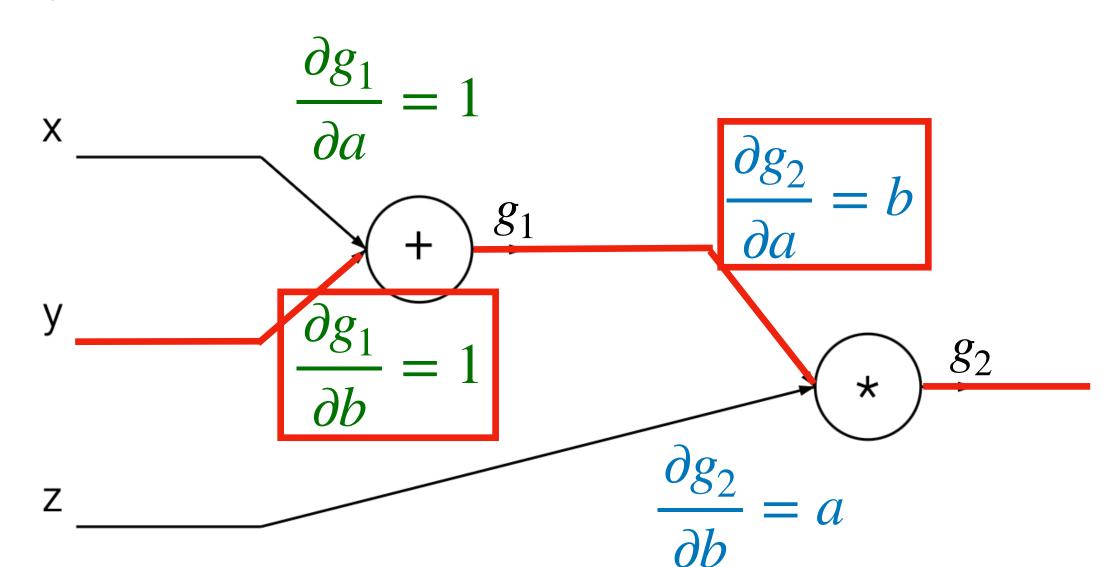
$$\frac{\partial g}{\partial x}(x, y, z) = \frac{\partial g_2}{\partial a}(g_1(x, y), z) \cdot \frac{\partial g_1}{\partial a}(x, y)$$

$$= z$$

Each elementary operation has an easy-to-write gradient

$$\frac{\partial g_1}{\partial a} = 1, \frac{\partial g_1}{\partial b} = 1$$

$$\frac{\partial g_2}{\partial a} = b, \frac{\partial g_1}{\partial b} = a$$



Chain rule tells you that:

$$\frac{\partial g}{\partial x}(x, y, z) = \frac{\partial g_2}{\partial a}(g_1(x, y), z) \cdot \frac{\partial g_1}{\partial a}(x, y)$$

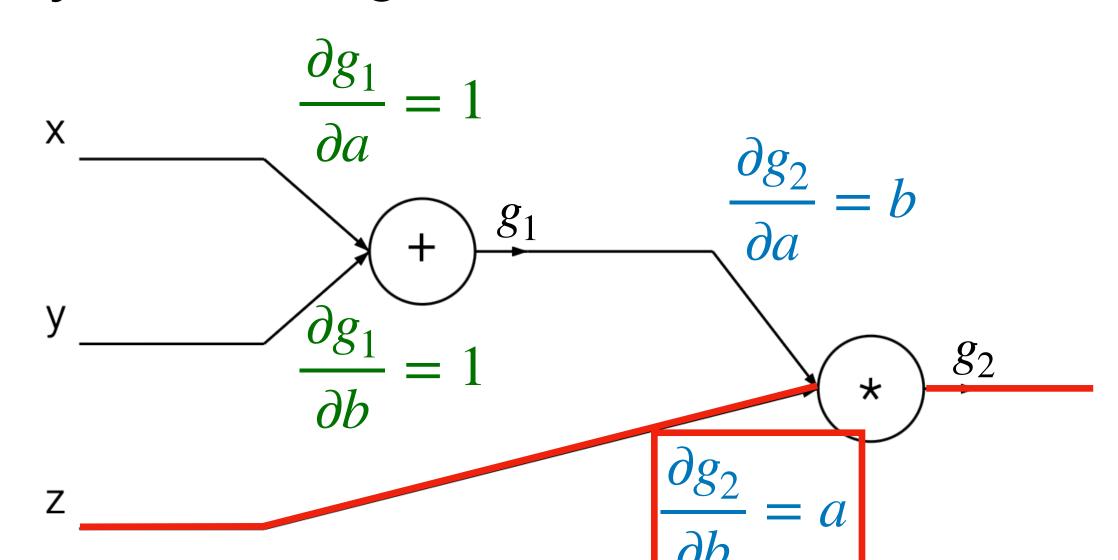
$$\frac{\partial g}{\partial y}(x, y, z) = \frac{\partial g_2}{\partial a}(g_1(x, y), z) \cdot \frac{\partial g_1}{\partial a}(x, y)$$

$$\frac{\partial g_1}{\partial z}(x, y, z) = \frac{\partial g_2}{\partial z}(g_1(x, y), z) \cdot \frac{\partial g_1}{\partial z}(x, y)$$

Each elementary operation has an easy-to-write gradient

$$\frac{\partial g_1}{\partial a} = 1, \frac{\partial g_1}{\partial b} = 1$$

$$\frac{\partial g_2}{\partial a} = b, \frac{\partial g_1}{\partial b} = a$$



Chain rule tells you that:

Ontain rate tells you that:
$$\frac{\partial g}{\partial x}(x, y, z) = \frac{\partial g_2}{\partial a}(g_1(x, y), z) \cdot \frac{\partial g_1}{\partial a}(x, y)$$

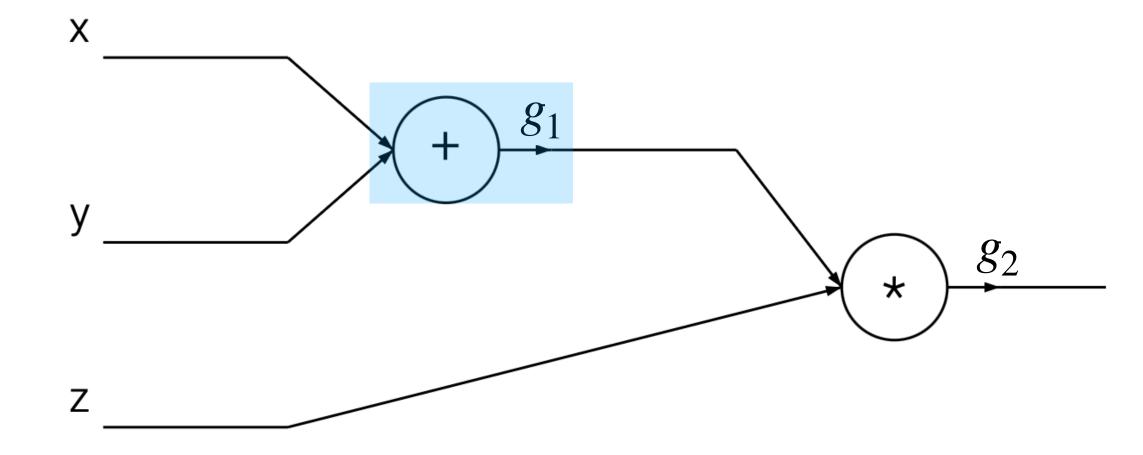
$$\frac{\partial g}{\partial y}(x, y, z) = \frac{\partial g_2}{\partial a}(g_1(x, y), z) \cdot \frac{\partial g_1}{\partial b}(x, y) \quad \frac{\partial g}{\partial z}(x, y, z) = \frac{\partial g_2}{\partial b}(g_1(x, y), z)$$

$$= \frac{\partial g}{\partial z}(g_1(x, y), z) \cdot \frac{\partial g}{\partial z}(g_2(x, y), z) \cdot \frac{\partial g}{\partial z}(g_2(x, y), z)$$

$$\frac{\partial g}{\partial x}(x, y, z) = \frac{\partial g_2}{\partial a}(g_1(x, y), z) \cdot \frac{\partial g_1}{\partial a}(x, y)$$

$$\frac{\partial g}{\partial y}(x, y, z) = \frac{\partial g_2}{\partial a}(g_1(x, y), z) \cdot \frac{\partial g_1}{\partial b}(x, y) \quad \frac{\partial g}{\partial z}(x, y, z) = \frac{\partial g_2}{\partial b}(g_1(x, y), z)$$

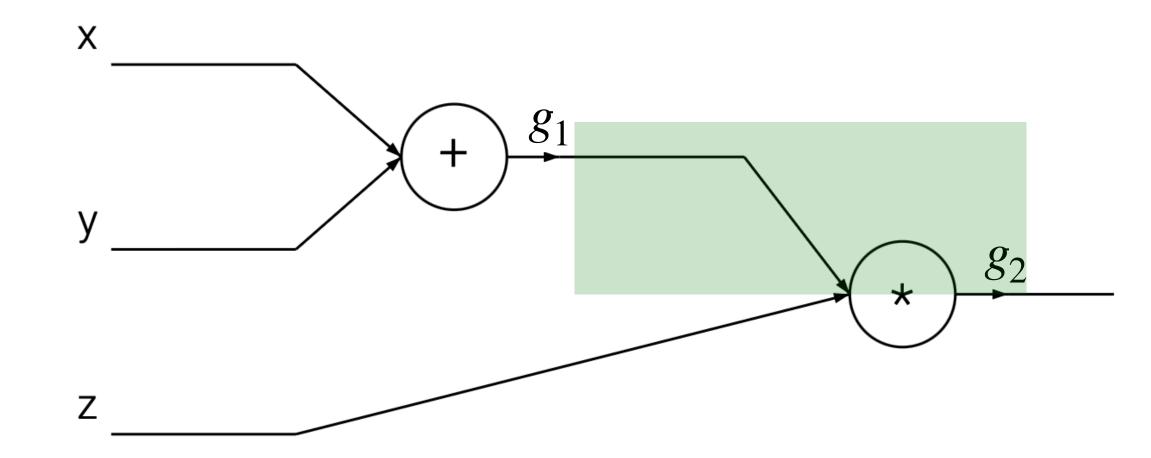
- Observation 1. Computing gradients involves intermediate states of the composite function
 - Idea. Compute all intermediate states and store them. Later, we can combine these intermediate values



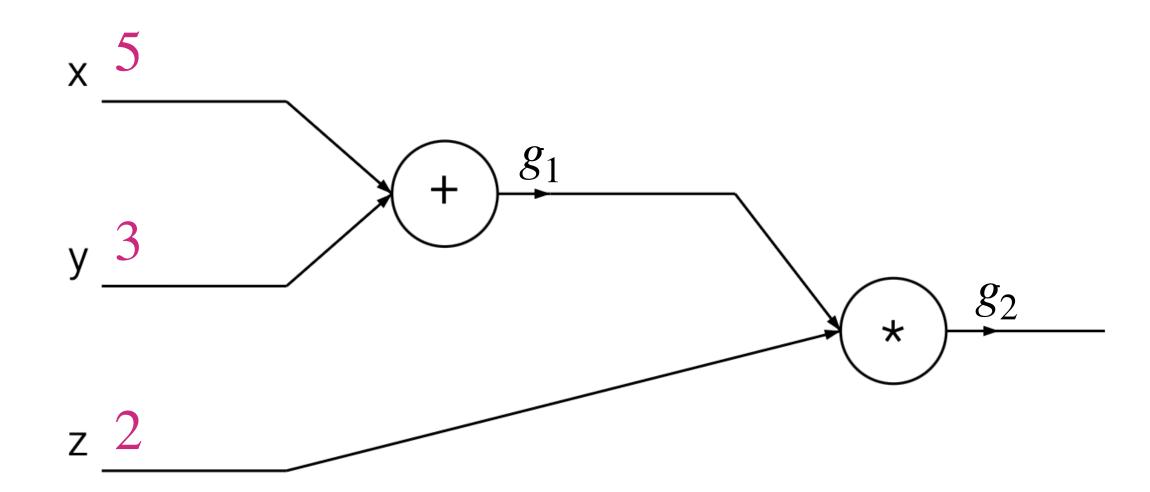
$$\frac{\partial g}{\partial x}(x, y, z) = \frac{\partial g_2}{\partial a}(g_1(x, y), z) \cdot \frac{\partial g_1}{\partial a}(x, y)$$

$$\frac{\partial g}{\partial y}(x, y, z) = \frac{\partial g_2}{\partial a}(g_1(x, y), z) \cdot \frac{\partial g_1}{\partial b}(x, y) \quad \frac{\partial g}{\partial z}(x, y, z) = \frac{\partial g_2}{\partial b}(g_1(x, y), z)$$

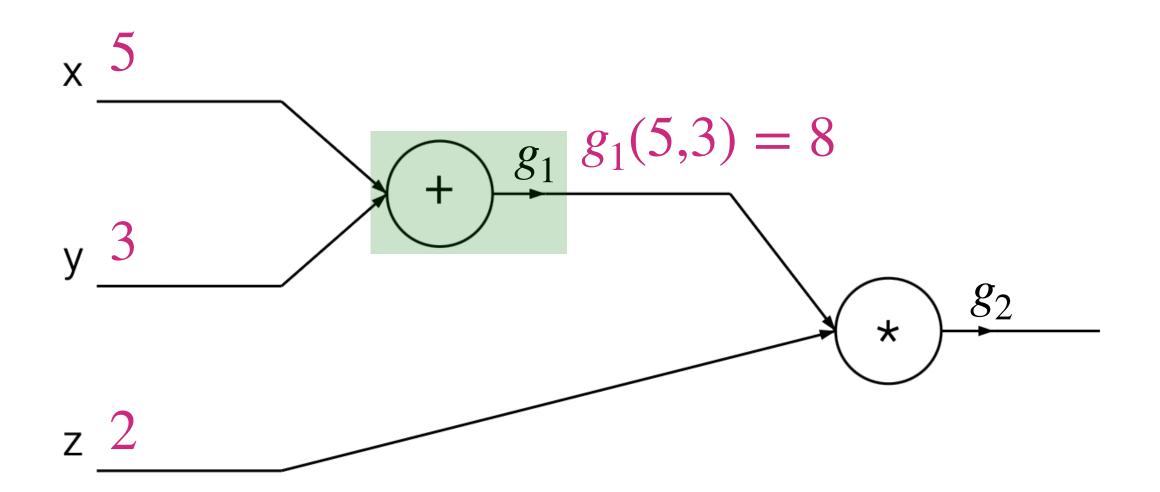
- Observation 2. The computed gradients themselves can be reused
 - In particular, the gradient of the later block is used for computing the gradients of earlier-block parameters



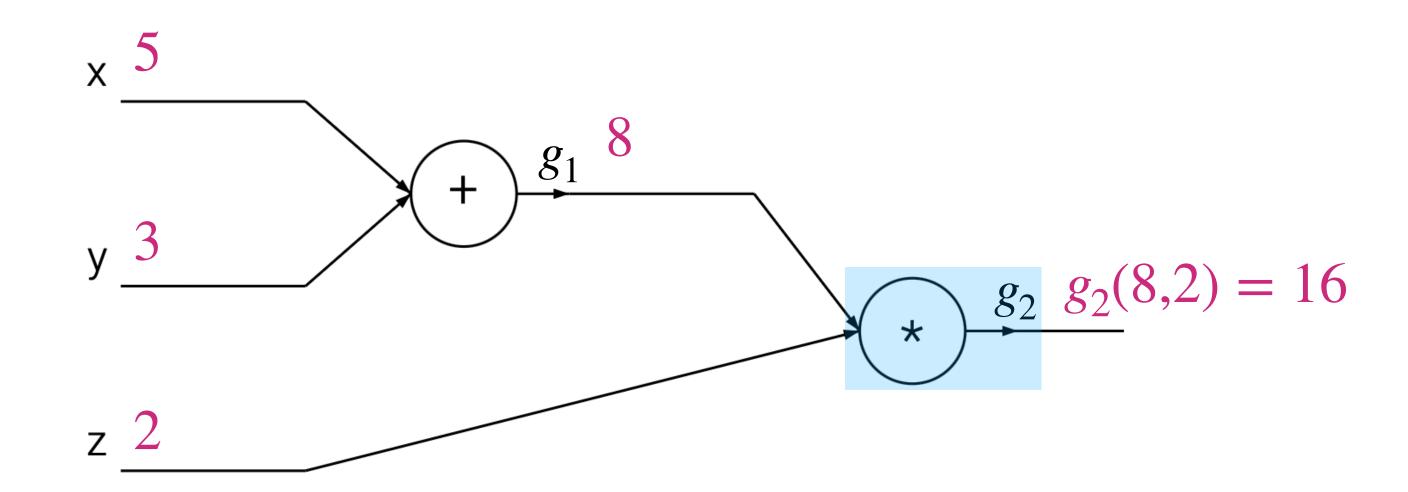
- Inspired by these, we can think of a three-step algorithm
- 1. Forward Pass. Compute the output, storing all intermediate states in the memory
 - From input to output



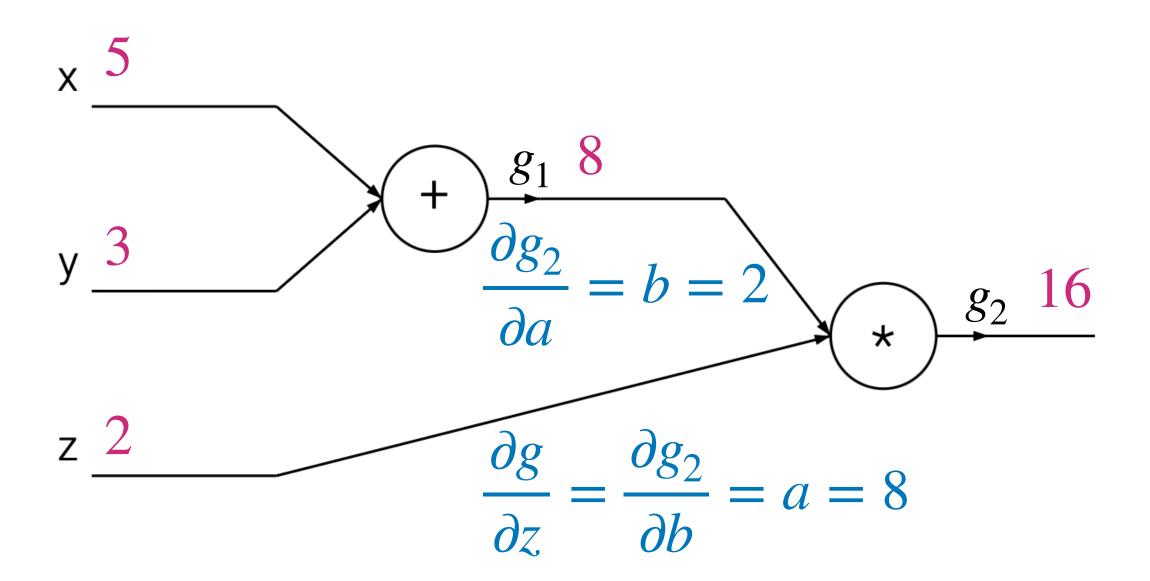
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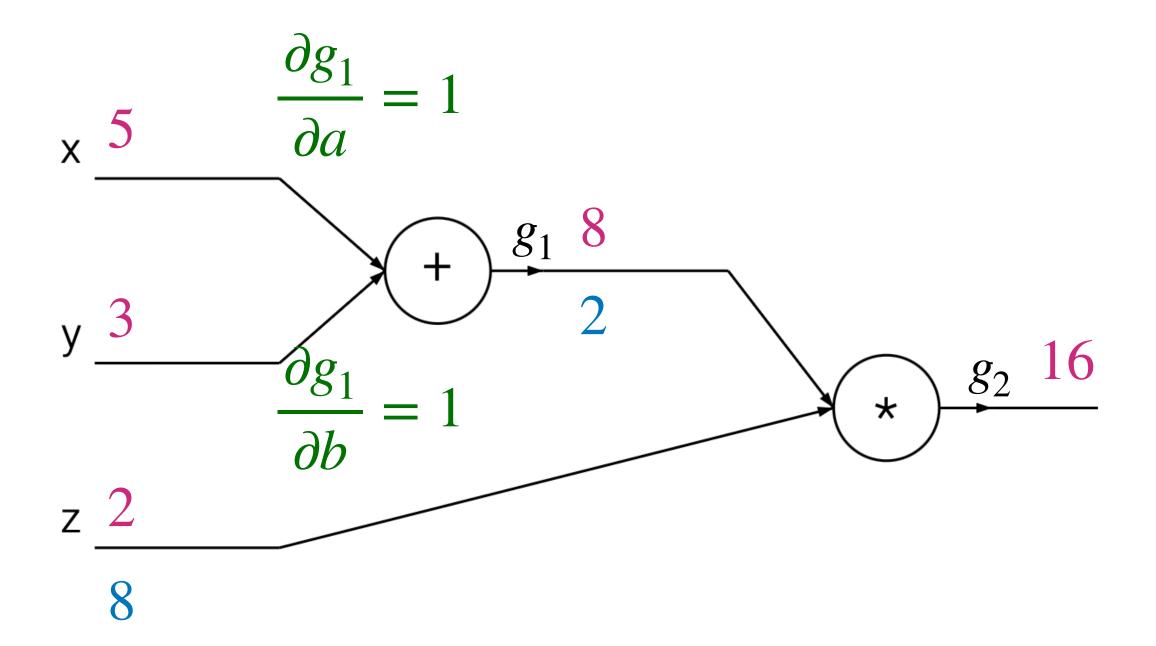
- Inspired by these, we can think of a three-step algorithm
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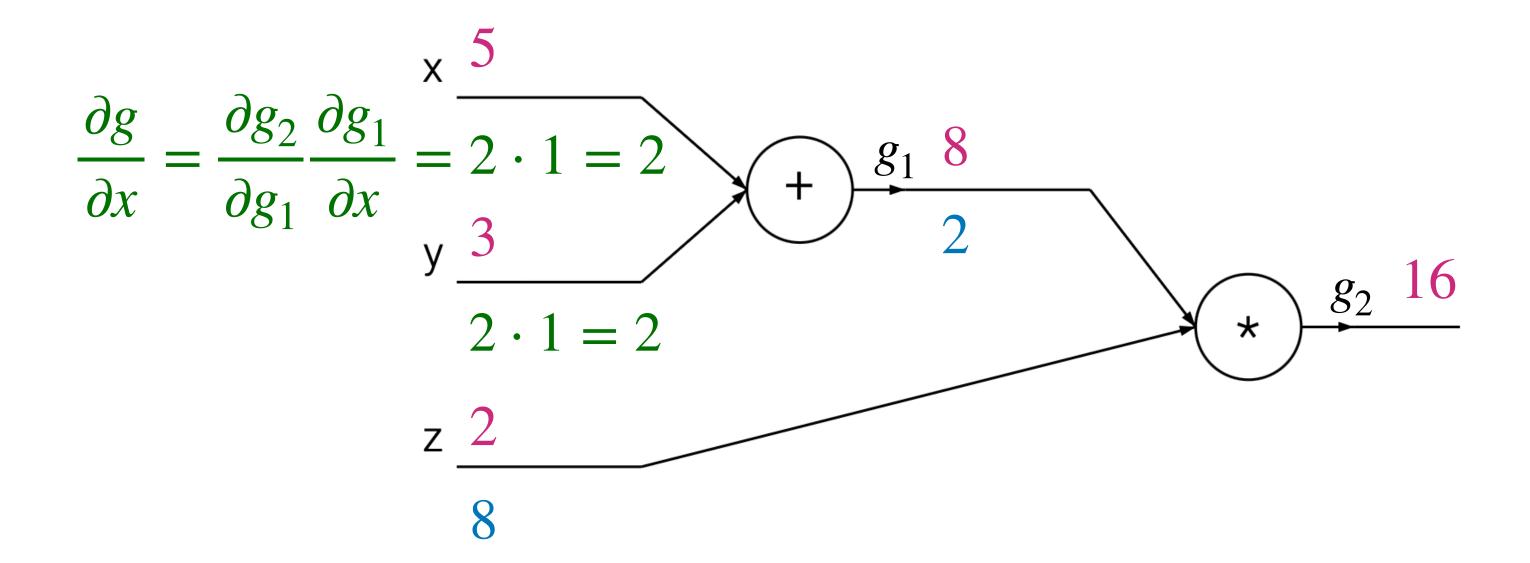
- 2. Backward Pass. Compute the gradient using stored states
 - From output to input



- 2. Backward Pass. Compute the gradient using stored states
 - From output to input



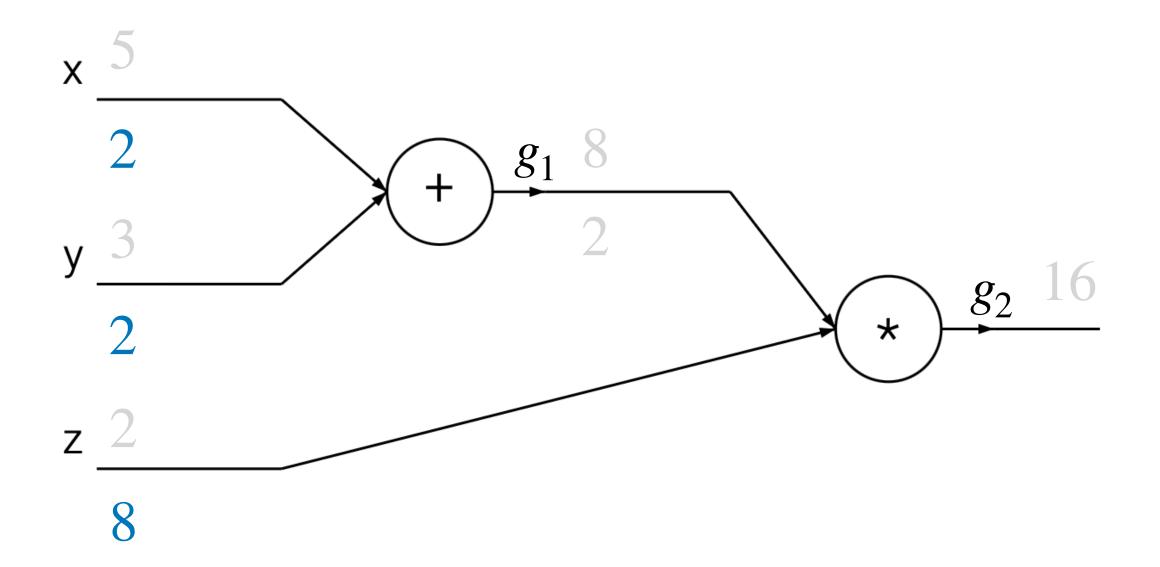
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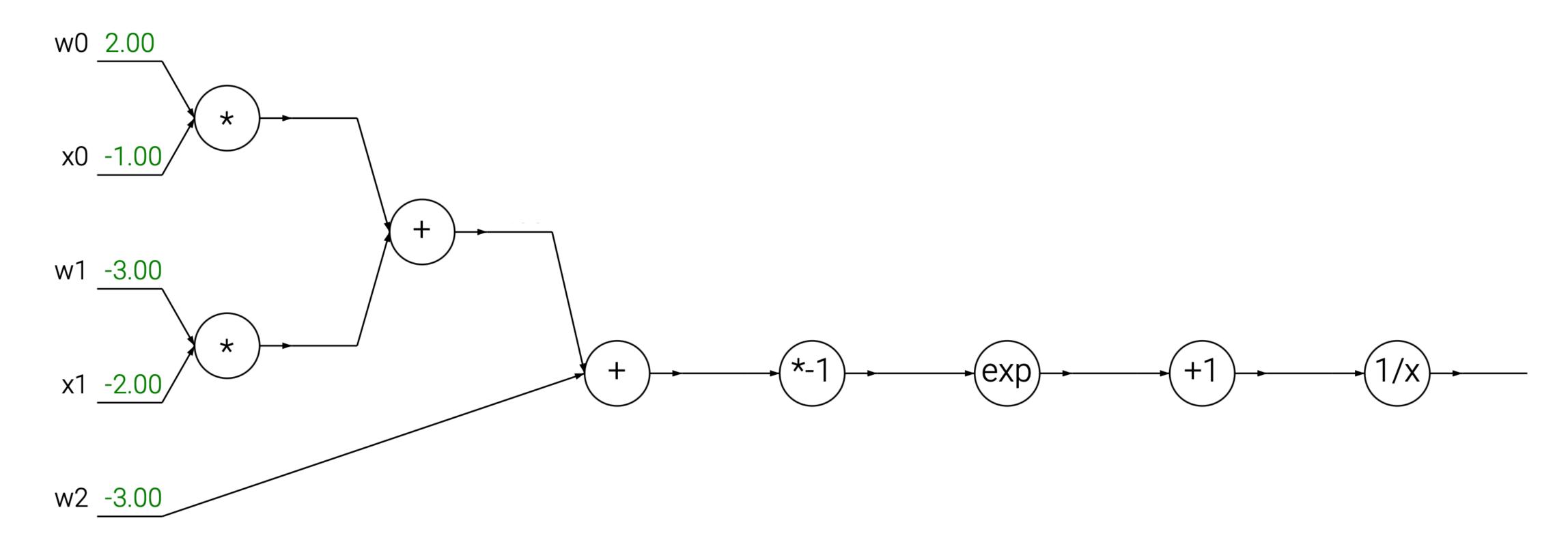
• 3. GD. Update the parameters

$$x \leftarrow x - \eta \cdot 2$$
, $y \leftarrow y - \eta \cdot 2$, $z \leftarrow z - \eta \cdot 8$

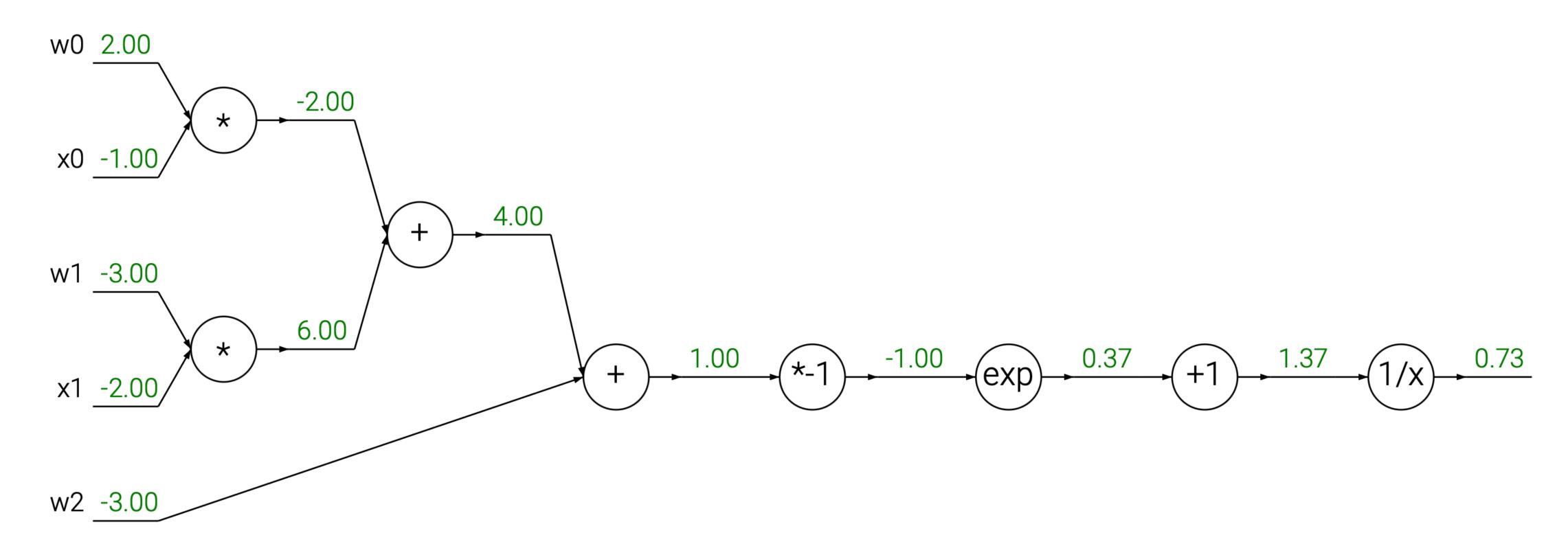
Then, repeat 1—3 over and over...



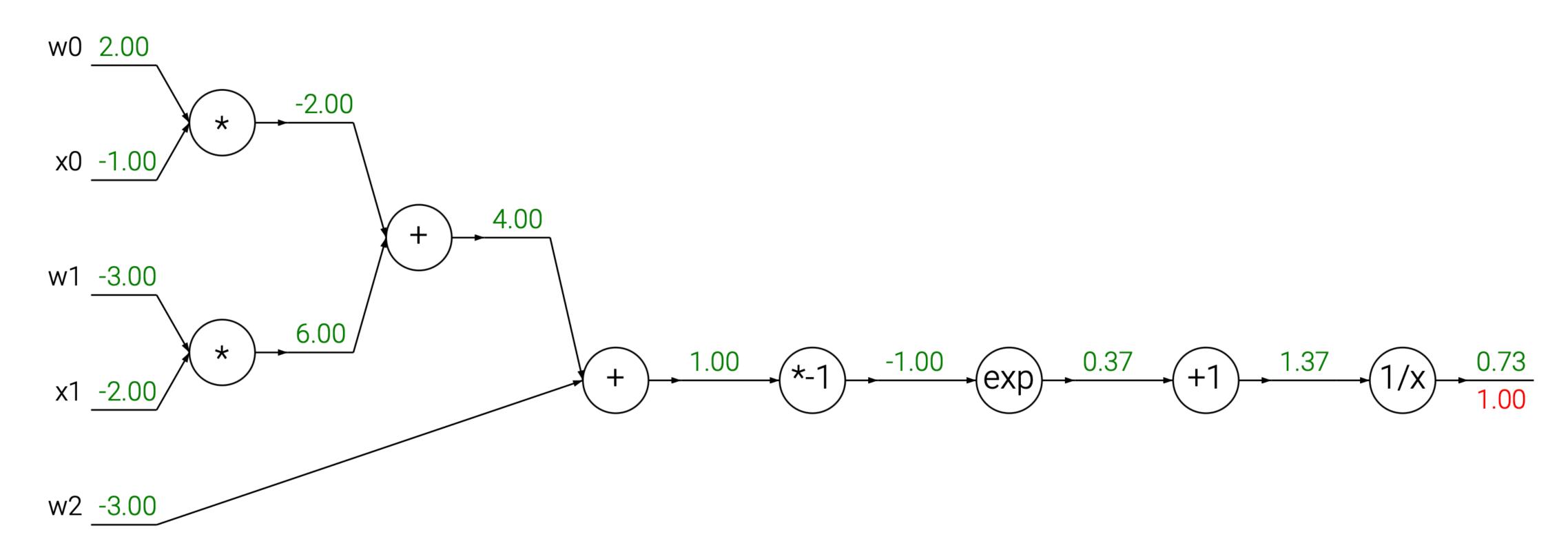
$$f_{\mathbf{w}}(\mathbf{x}) = \frac{1}{1 + \exp(-(w_0 x_0 + w_1 x_1 + w_2))}$$



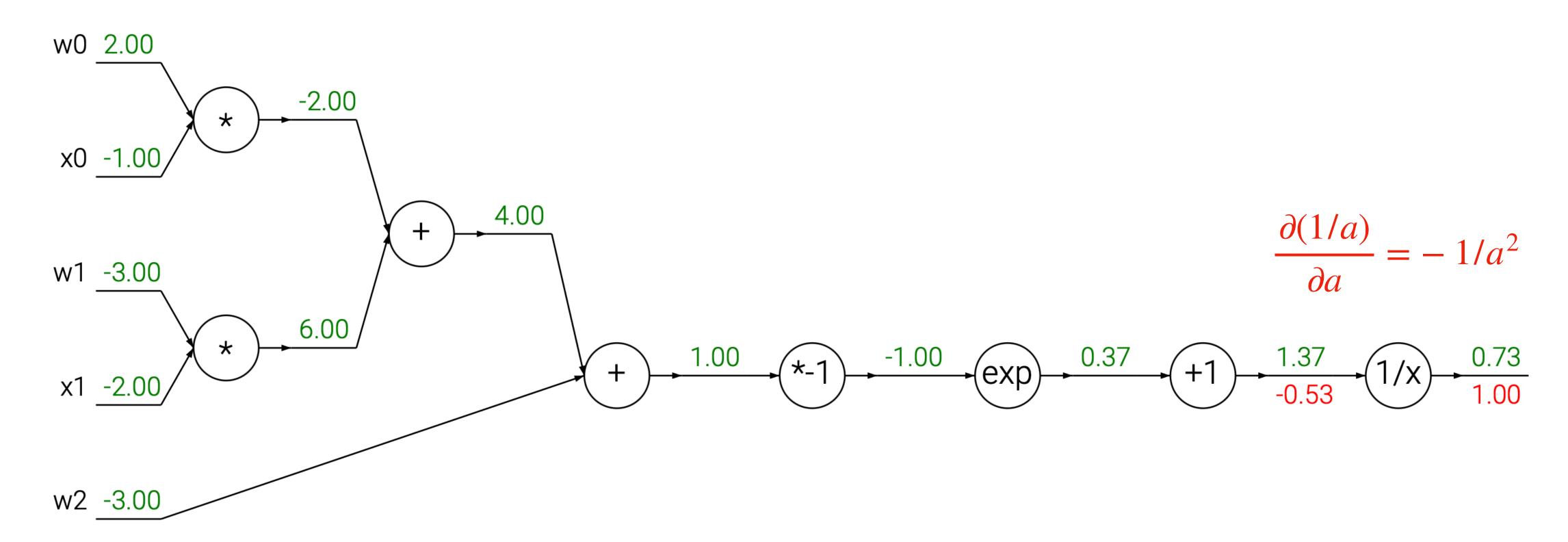
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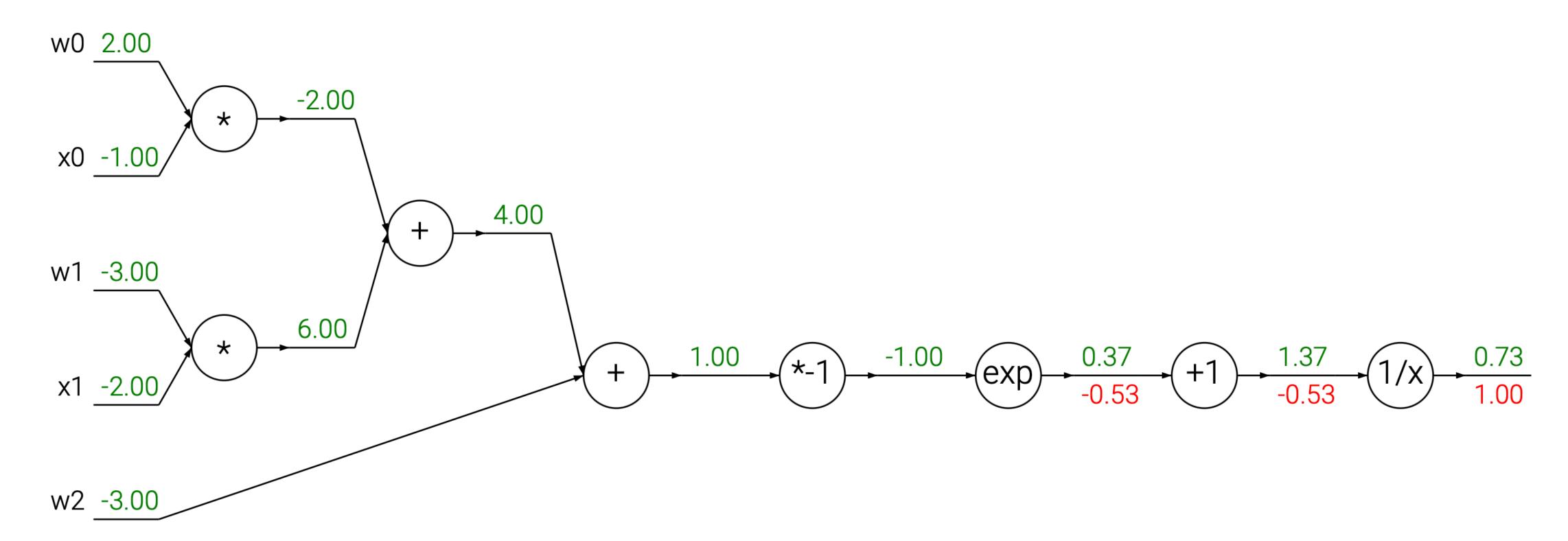
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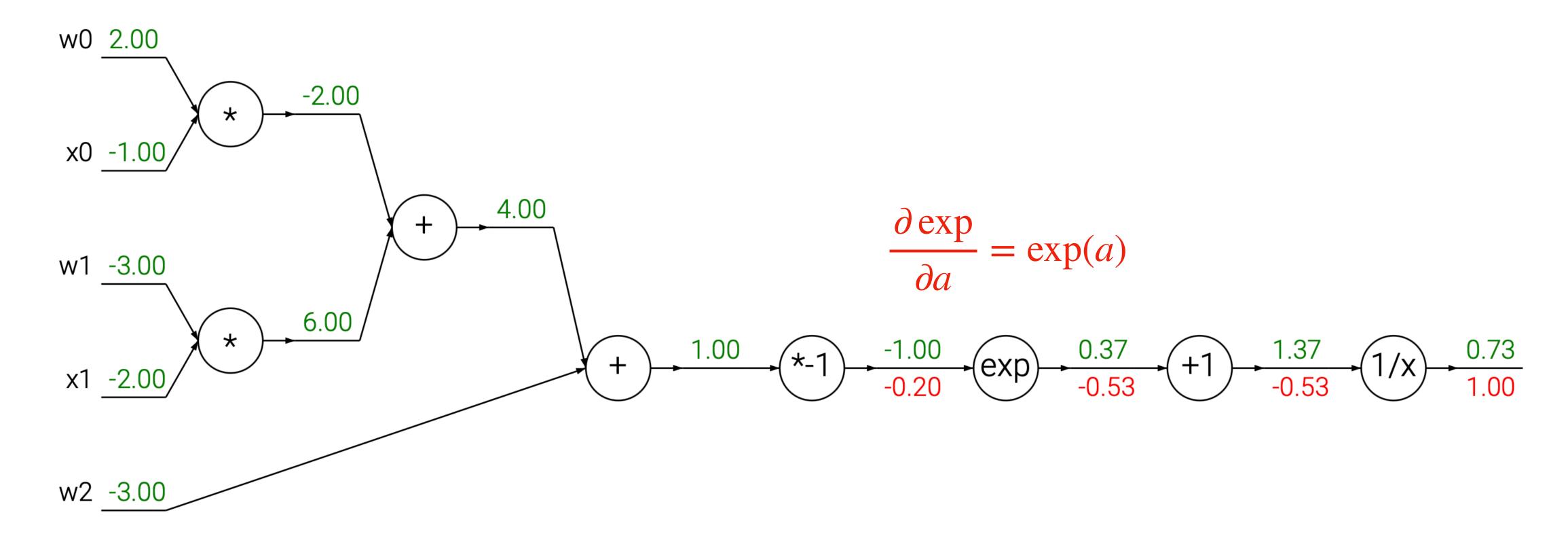
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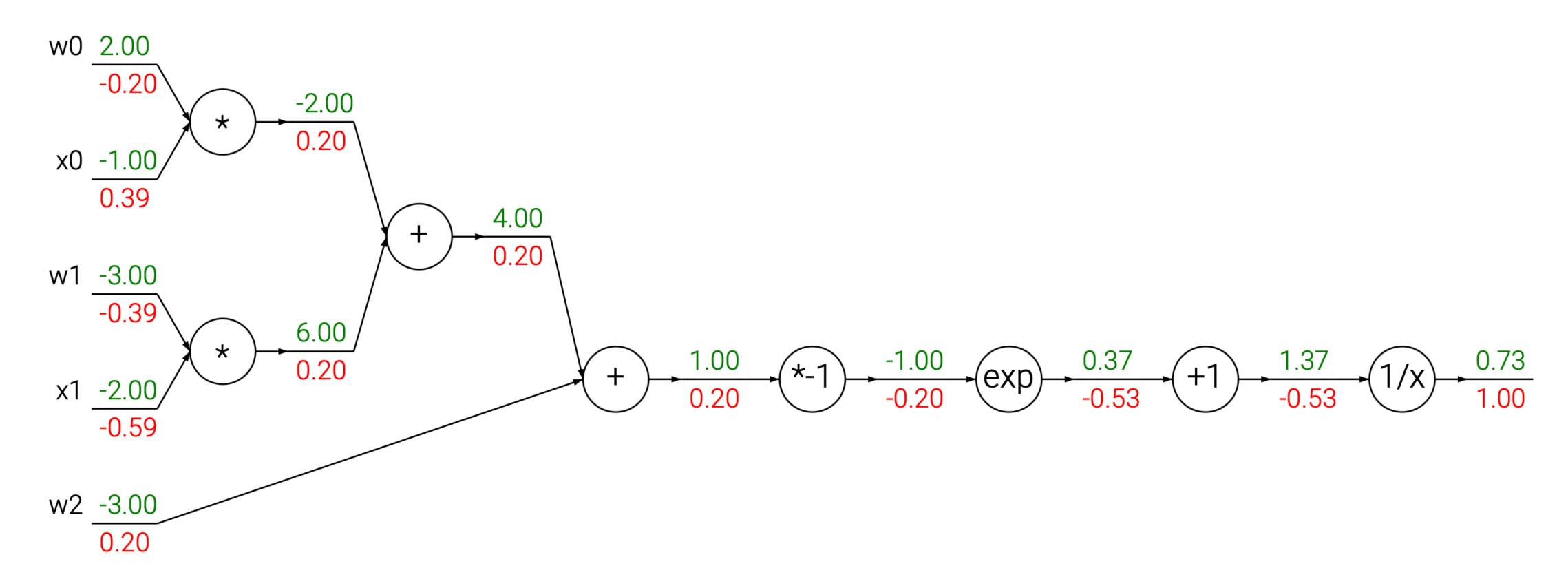
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$$f_{\mathbf{w}}(\mathbf{x}) = \frac{1}{1 + \exp(-(w_0 x_0 + w_1 x_1 + w_2))}$$

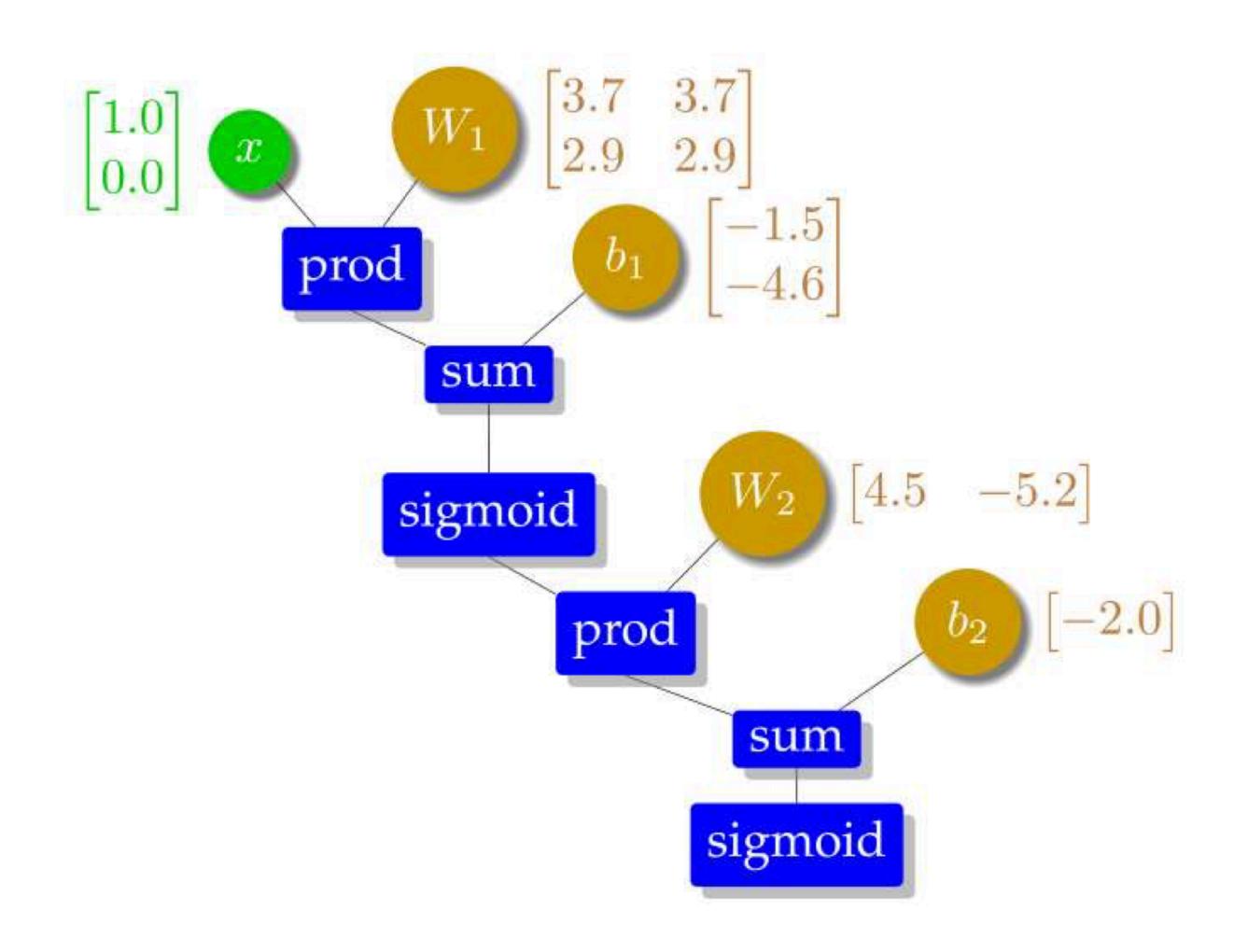


$$f_{\mathbf{w}}(\mathbf{x}) = \frac{1}{1 + \exp(-(w_0 x_0 + w_1 x_1 + w_2))}$$



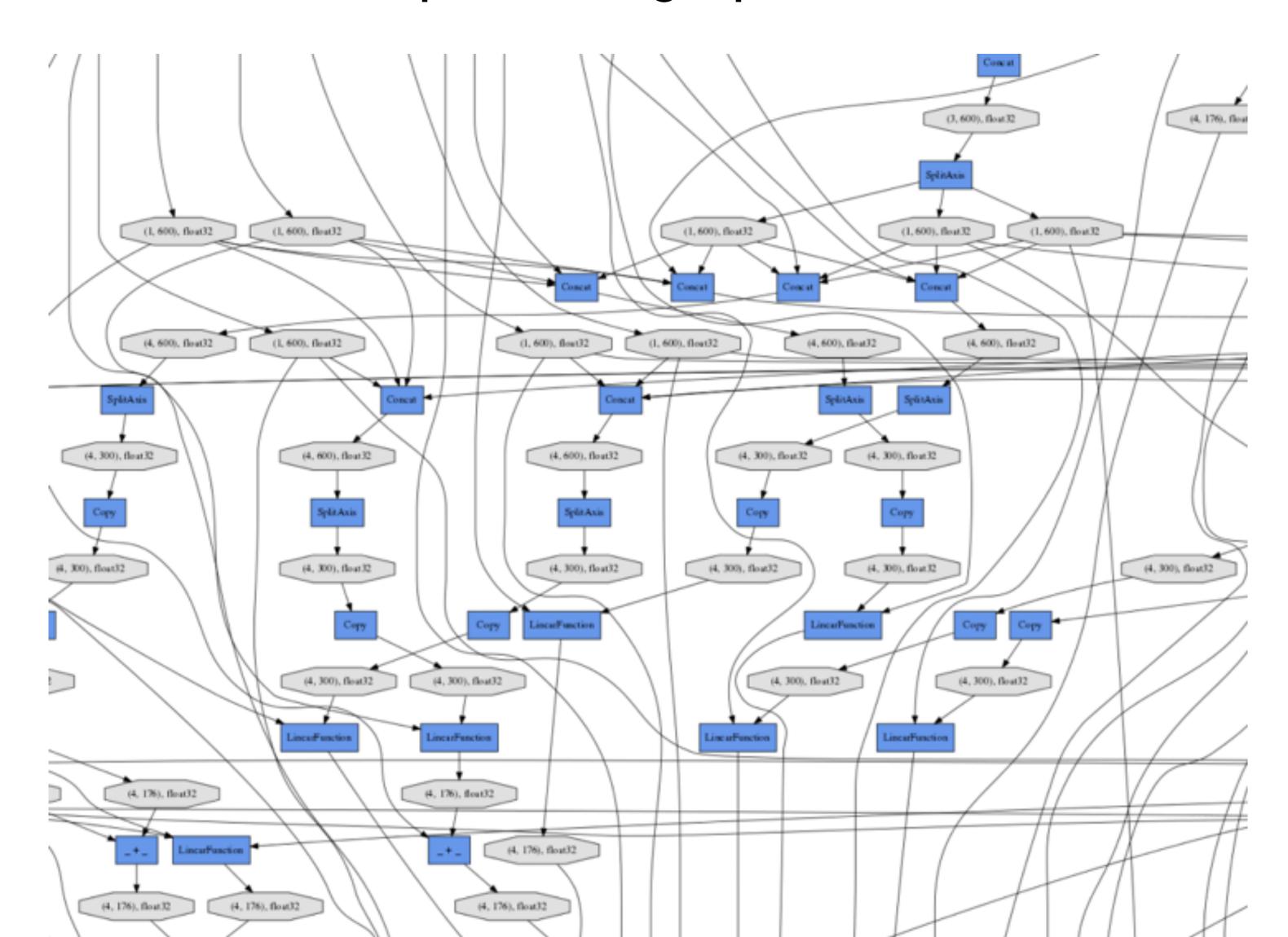
Computational Graph

For simple neural networks, the computation graph will look like:



Computational Graph

• For larger models, the computation graph will be like:



Computational Graph

- Fortunately, deep learning frameworks will automatically construct the computational graph for you
 - PyTorch
 - TensorFlow

Remarks

- Computation. Backpropagation requires a lot of memory!
 - Additional memory needed is typically twice the model size (keep the gradients & intermediate states)
 - Sometimes, we discard the intermediate states (activations) and rematerialize them whenever needed

- Gradients of some activation functions are cheaper to compute/store
 - e.g., ReLU

Next up

- More about optimization
 - Advanced optimizers
 - Training strategies
 - Network initialization

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