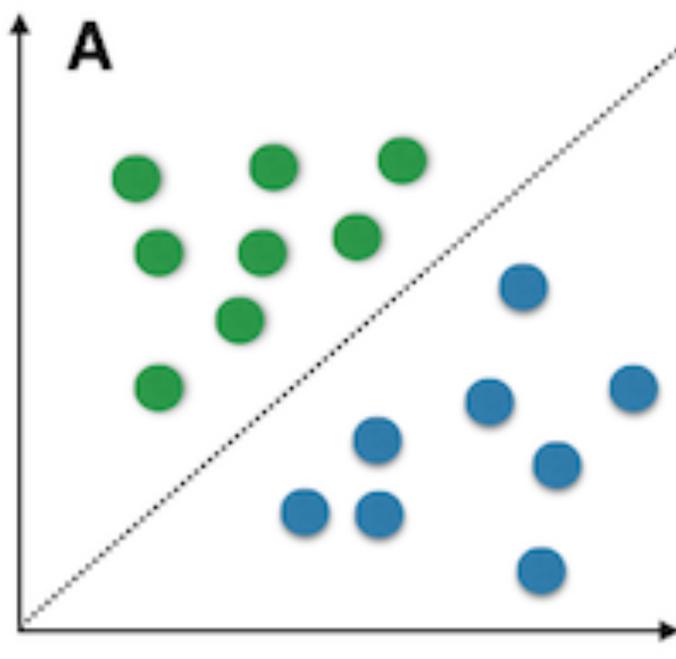
Soft & Kernel SVMs EECE454 Intro. to Machine Learning Systems



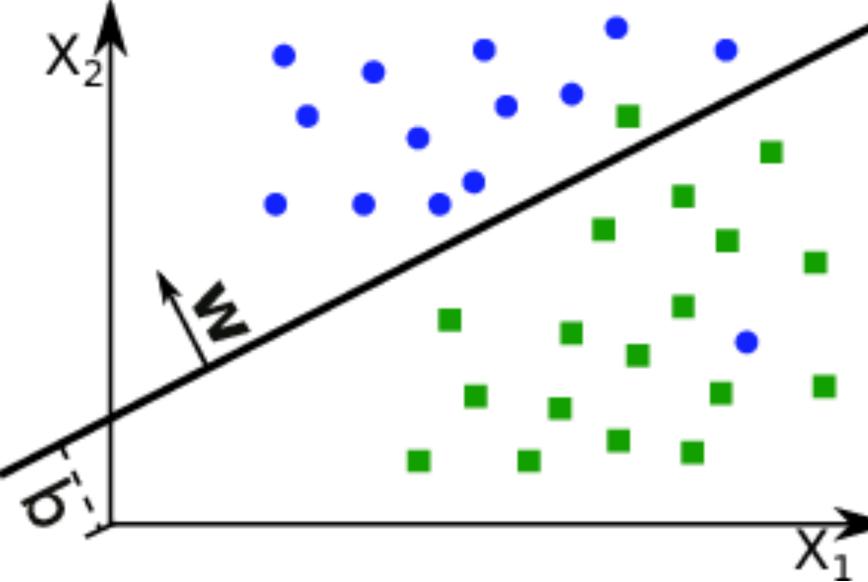
- Last class. Support Vector Machine
 - Linear model that maximizes the margin
 - Lagrangian dual —> Quadratic problem
 - <u>Required</u>. Data is linearly separable

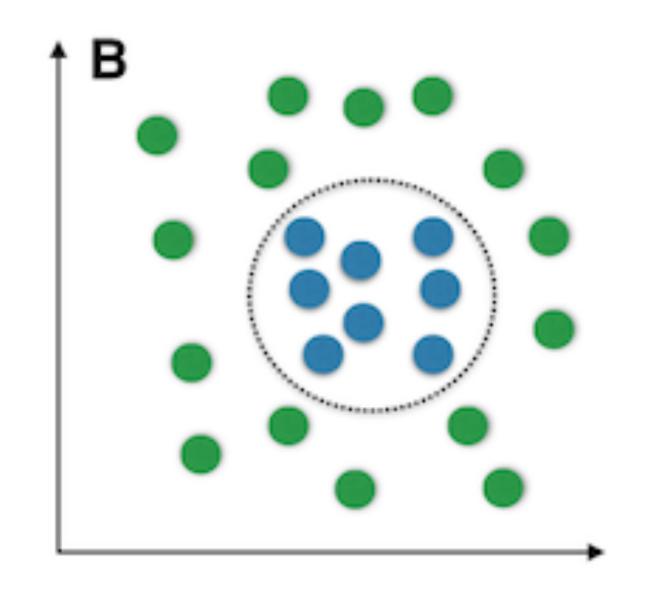
Today



- Last class. Support Vector Machine
 - Linear model that maximizes the margin
 - Lagrangian dual —> Quadratic problem
 - <u>Required</u>. Data is linearly separable
- Today. SVMs that can handle nonseparable data
 - Soft-margin SVM
 - Kernel SVM

Today



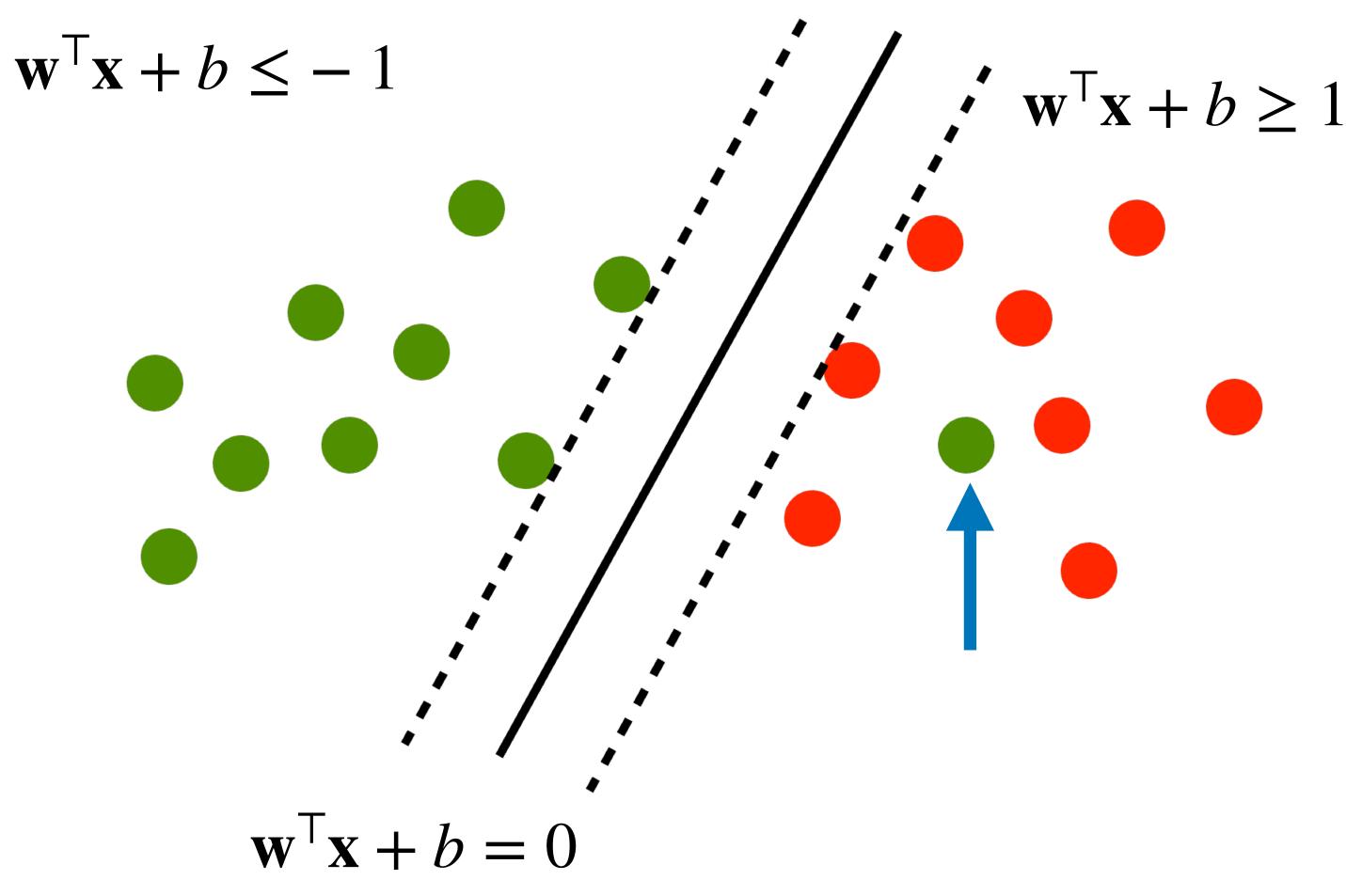


Soft(-Margin) SVM



Data with outliers

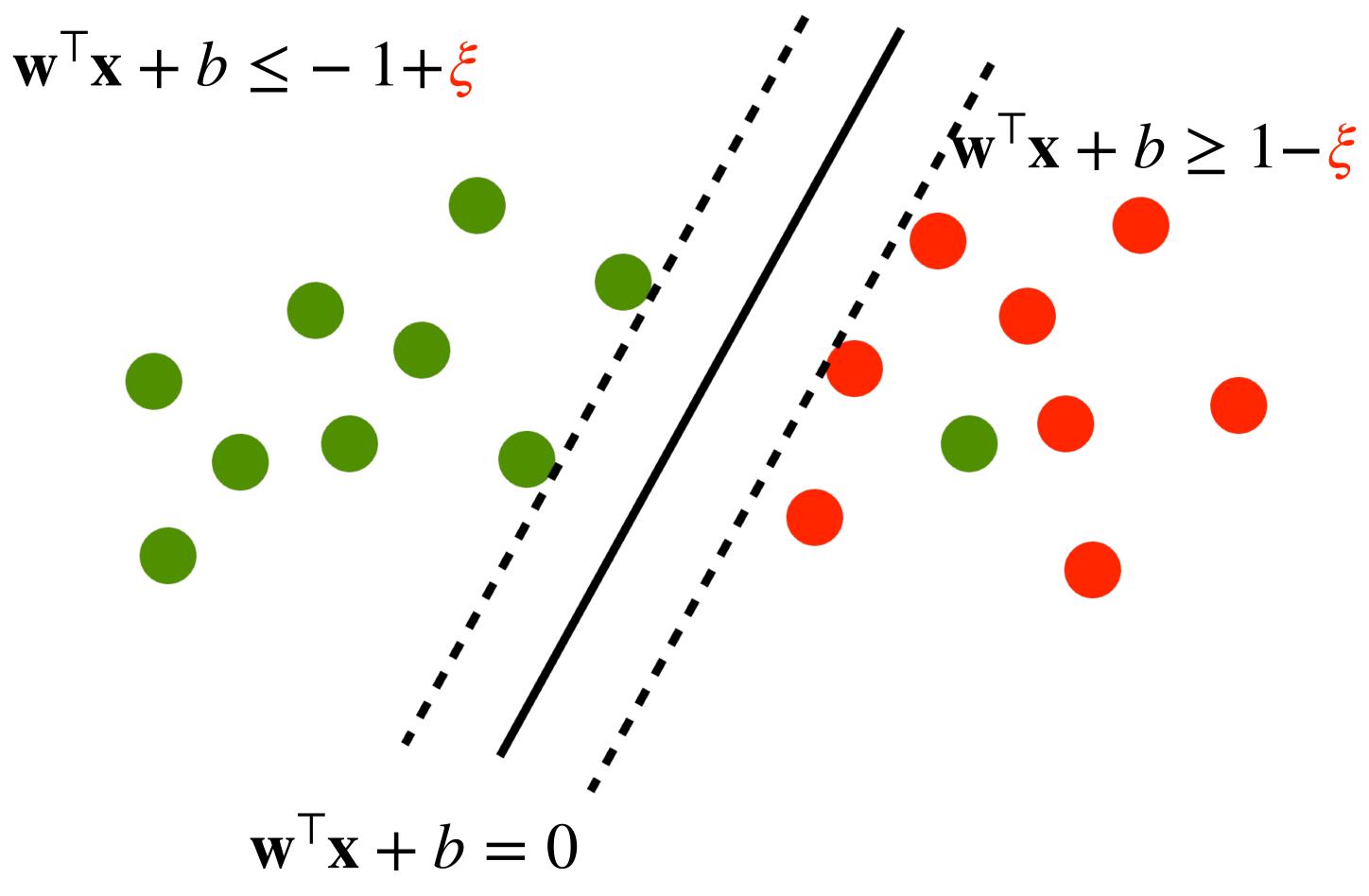
- Suppose that there exists some outlier
 - Then, no linear separator exists
- Worse. finding a minimum-error separating hyperplane is NP-hard (Minsky & Papert, 1969)
- Q. How can we handle this situation?

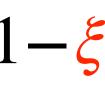




Data with outliers

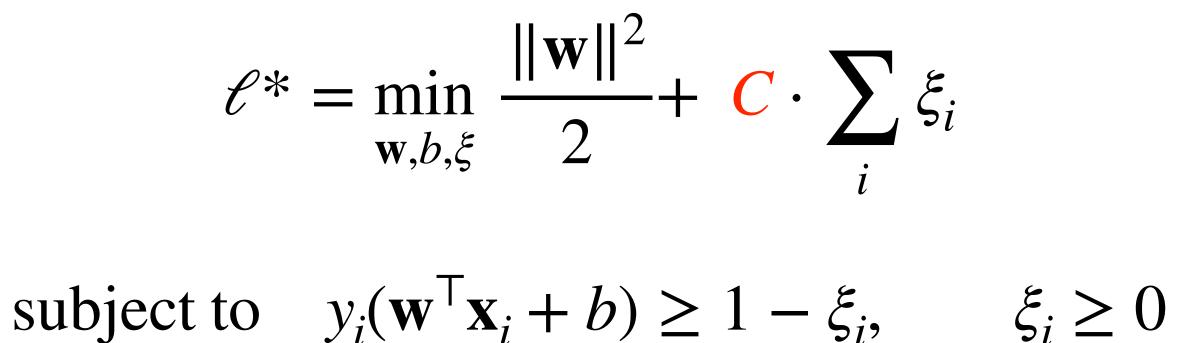
- Suppose that there exists some **outlier**
 - Then, no linear separator exists
 - Worse. finding a minimum-error separating hyperplane is NP-hard (Minsky & Papert, 1969)
- **Q.** How can we handle this situation?
 - <u>A</u>. Add some slack variable ξ
 - Then, aim for minimizing the slack as well





Formulation

- We are now solving the optimization problem



Formulation

- We are now solving the optimization problem

- Then, we know that the problem is always feasible
 - Constraint can be met in any case
 - For example, let $\mathbf{w} = \mathbf{0}$, b = 0, and $\xi_i = 1$.

 $\mathscr{C}^* = \min_{\mathbf{w}, b, \xi} \frac{\|\mathbf{w}\|^2}{2} + C \cdot \sum_i \xi_i$

subject to $y_i(\mathbf{w}^{\mathsf{T}}\mathbf{x}_i + b) \ge 1 - \xi_i, \quad \xi_i \ge 0$

• As a dual, we get

$$\min_{\mathbf{w},b,\xi} \max_{\alpha,\eta} \left(\frac{\|\mathbf{w}\|^2}{2} + C \sum_i \xi_i - \sum_i \xi_i \right)$$

• The optimal (\mathbf{w}, b, ξ) is at the saddle point with (α, η)

 $\sum_{i} \alpha_{i} \left(y_{i} (\mathbf{x}_{i}^{\mathsf{T}} \mathbf{w} + b) + \xi_{i} - 1 \right) - \sum_{i} \eta_{i} \xi_{i} \right)$

• As a dual, we get

- The optimal (\mathbf{w}, b, ξ) is at the saddle point with (α, η)
- Derivatives for (\mathbf{w}, b, ξ) needs to vanish!

$$\nabla_{\mathbf{w}} \mathscr{L} = \mathbf{w} - \sum \alpha_i y_i \mathbf{x}_i = \mathbf{0}$$

$$\nabla_b \mathscr{L} = \sum \alpha_i y_i = \mathbf{0}$$

• $\nabla_{\xi_i} \mathscr{L} = C - \alpha_i - \eta_i = 0$

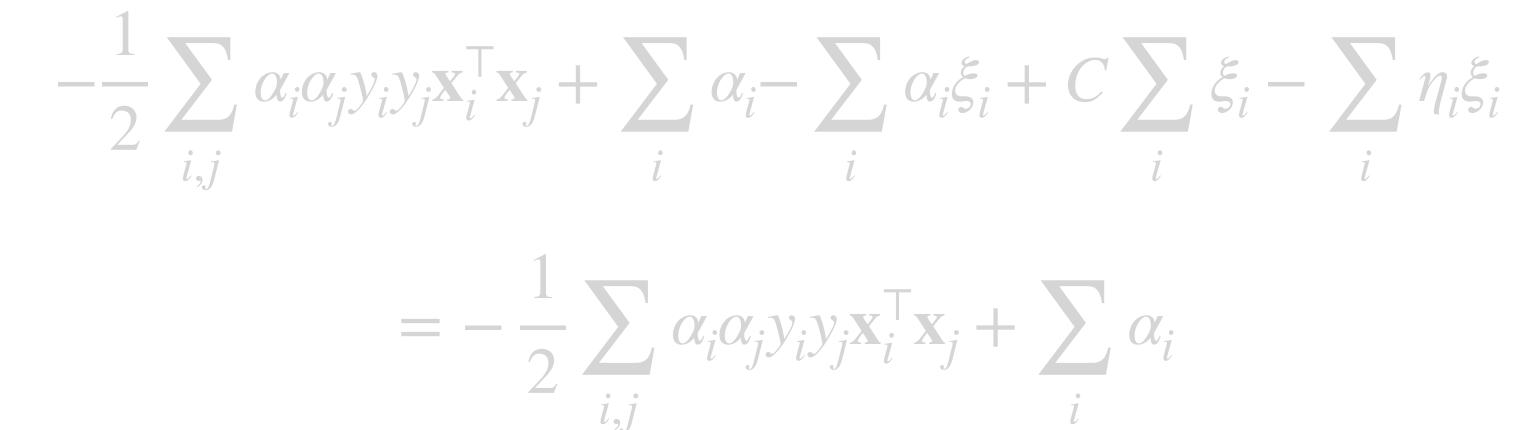
 $\min_{\mathbf{w},b,\xi} \max_{\alpha,\eta} \left(\frac{\|\mathbf{w}\|^2}{2} + C \sum_i \xi_i - \sum_i \alpha_i (y_i(\mathbf{x}_i^{\mathsf{T}}\mathbf{w} + b) + \xi_i - 1) - \sum_i \eta_i \xi_i \right)$

• Doing the similar thing, we get the Lagrangian

 $-\frac{1}{2}\sum_{i,j}\alpha_i\alpha_jy_iy_j\mathbf{x}_i^{\mathsf{T}}\mathbf{x}_j + \sum_i\alpha_i - \sum_i\alpha_i\xi_i + C\sum_i\xi_i - \sum_i\eta_i\xi_i$

 $= -\frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \mathbf{x}_i^{\mathsf{T}} \mathbf{x}_j + \sum_i \alpha_i$

Doing the similar thing, we get the Lagrangian



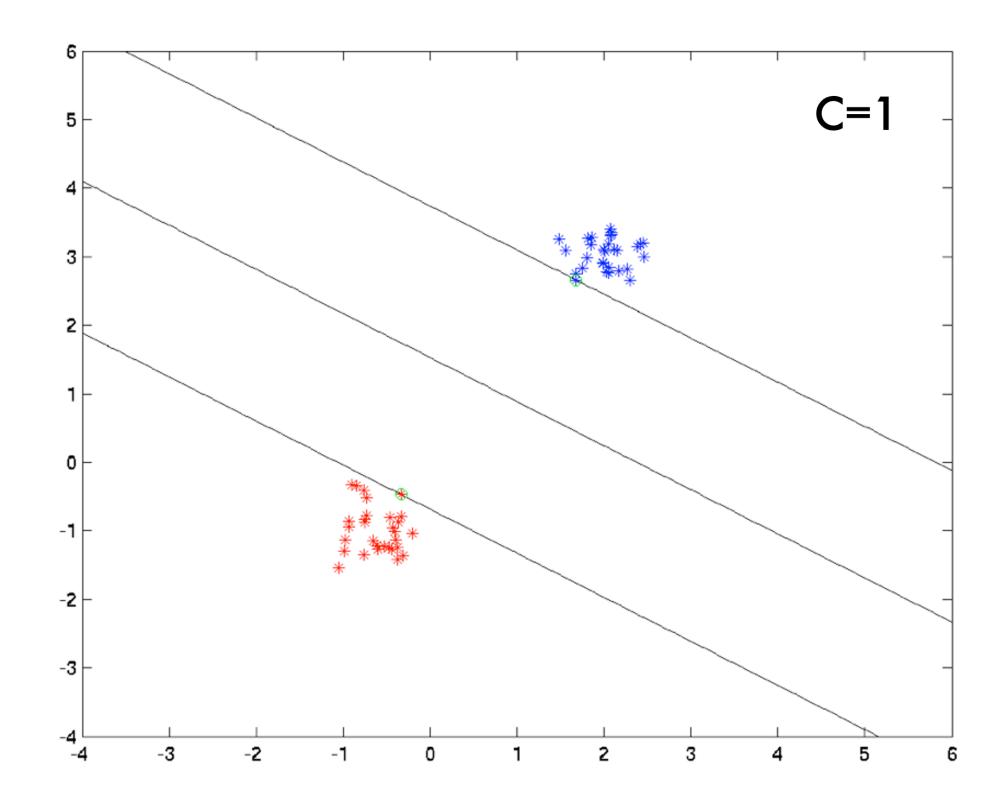
• Summing up, we are solving the optimization

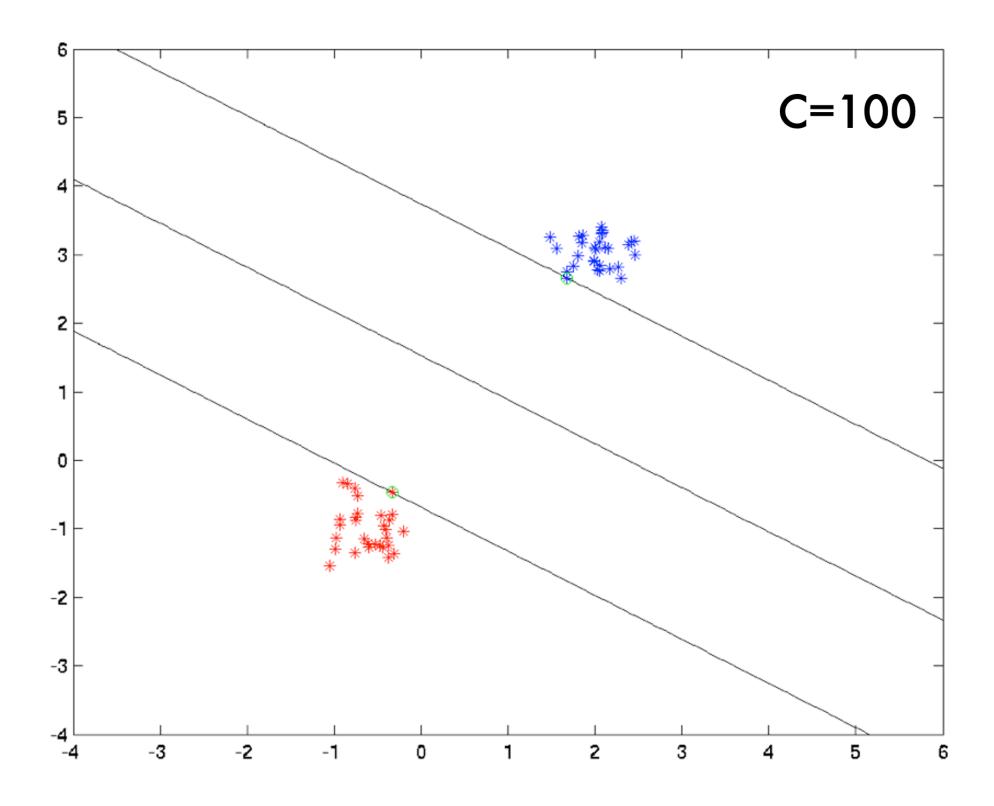
$$\max_{\alpha} \left(-\frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \mathbf{x}_i^{\mathsf{T}} \mathbf{x}_j + \sum_{i=1}^n \alpha_i \right)$$

subject to $\sum \alpha_i y_i = 0$ $0 \le \alpha_i \le C$

Hyperparameter

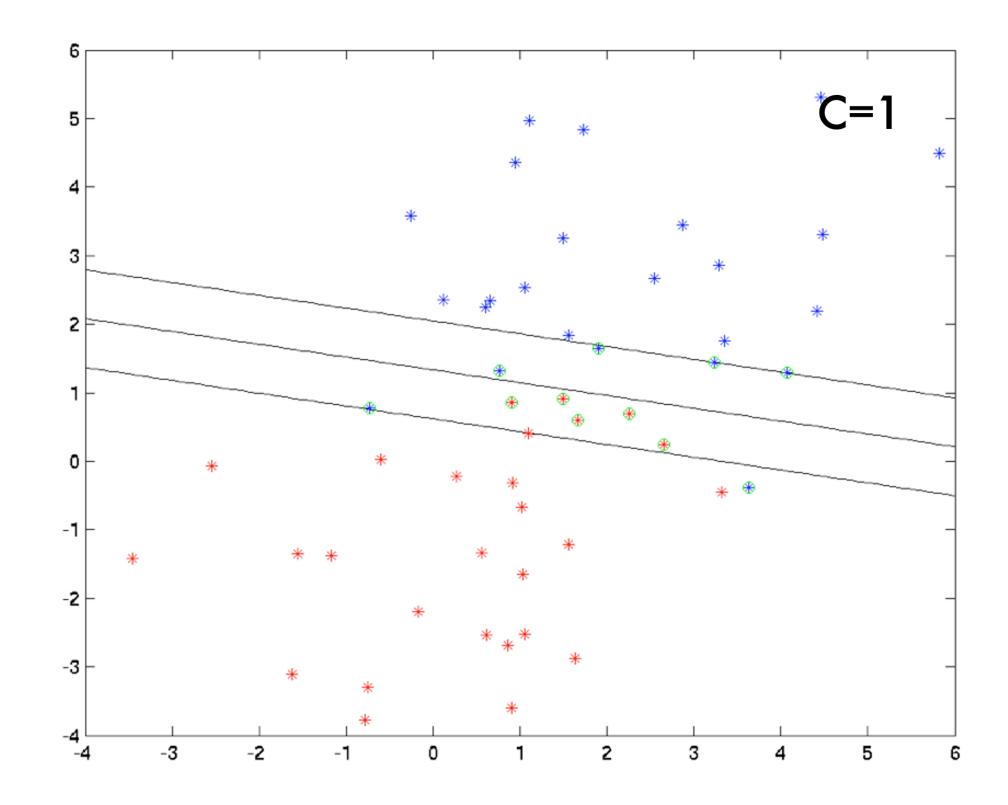
- By increasing the hyperparameter C, we look for a smaller-slack solution
 - No difference when linearly separable...

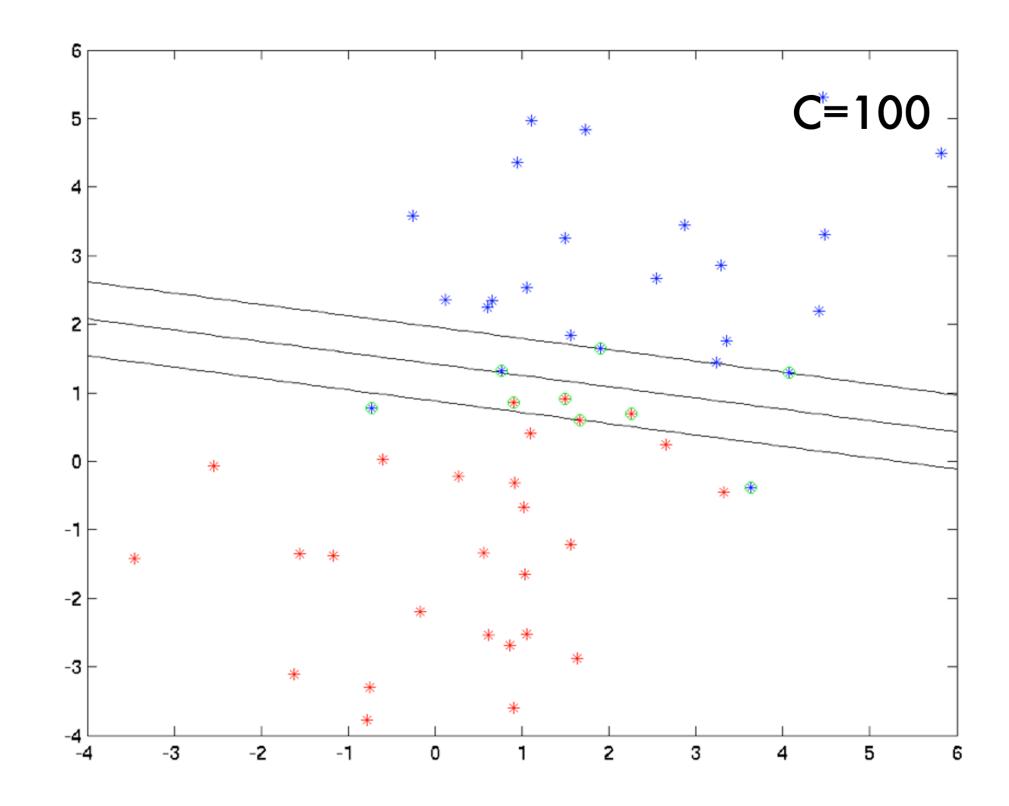


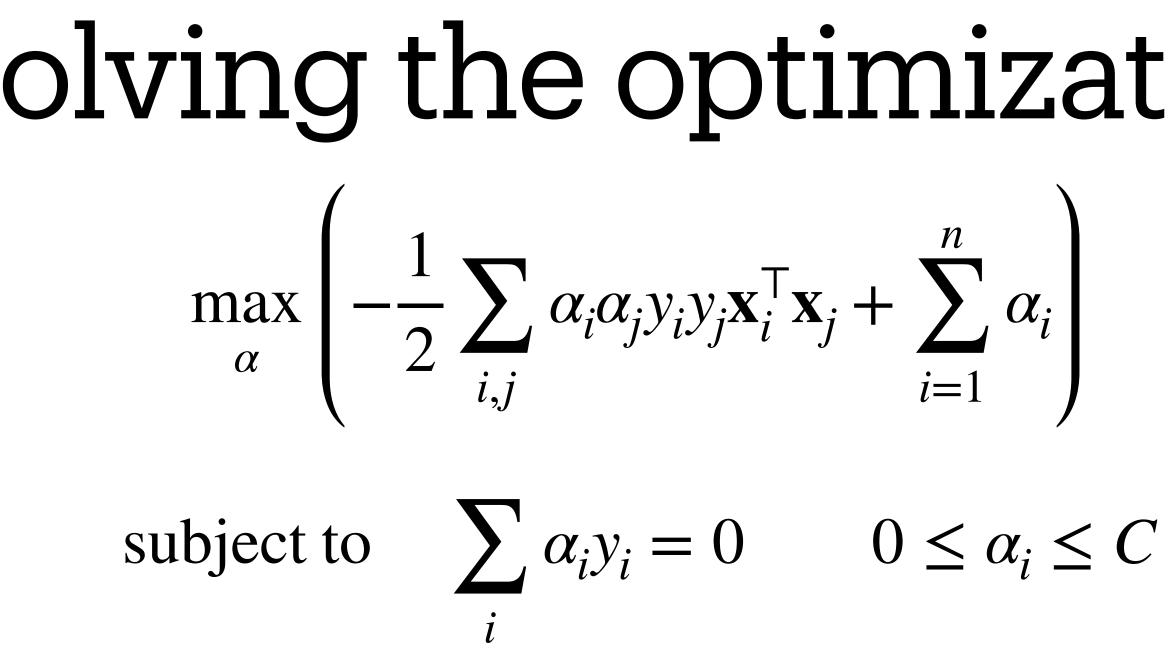


Hyperparameter

- By increasing the hyperparameter C, we look for a smaller-slack solution
 - No difference when linearly separable... but some difference when not







- If the problem is small-scale (e.g., thousands of variables), use off-the-shelf solvers
- If the problem is large-scale, use the fact that only SVs matter, and solve in blocks
 - called "active set method"

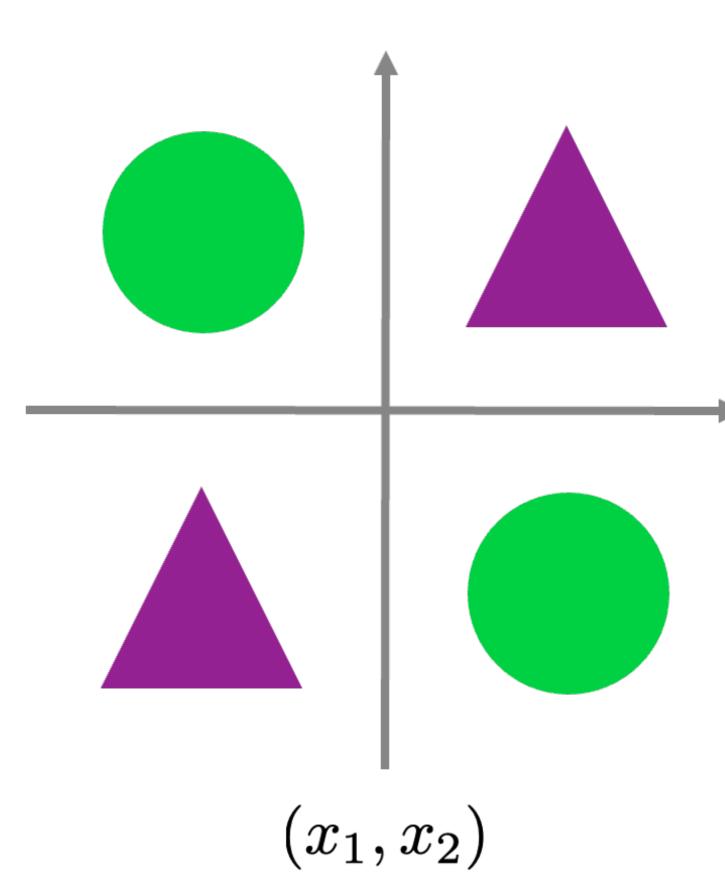
Solving the optimization

$$\alpha_i \alpha_j y_i y_j \mathbf{x}_i^{\mathsf{T}} \mathbf{x}_j + \sum_{i=1}^n \alpha_i$$

Kernel SVIV

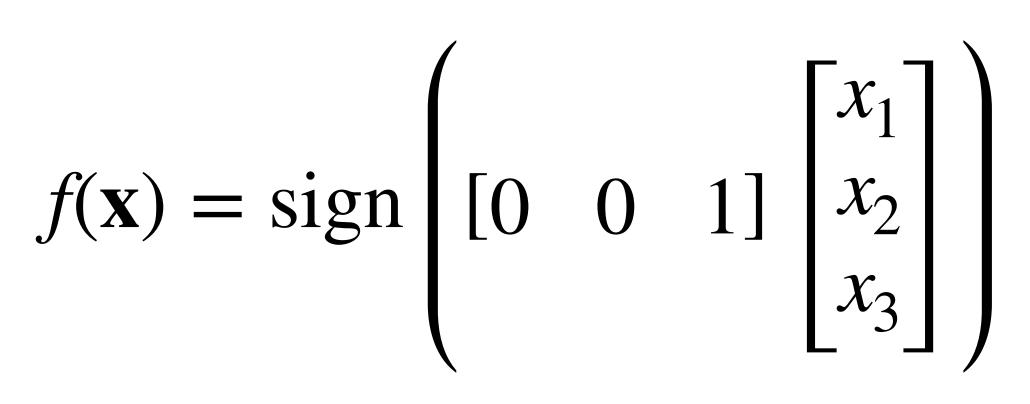
Nonlinear data

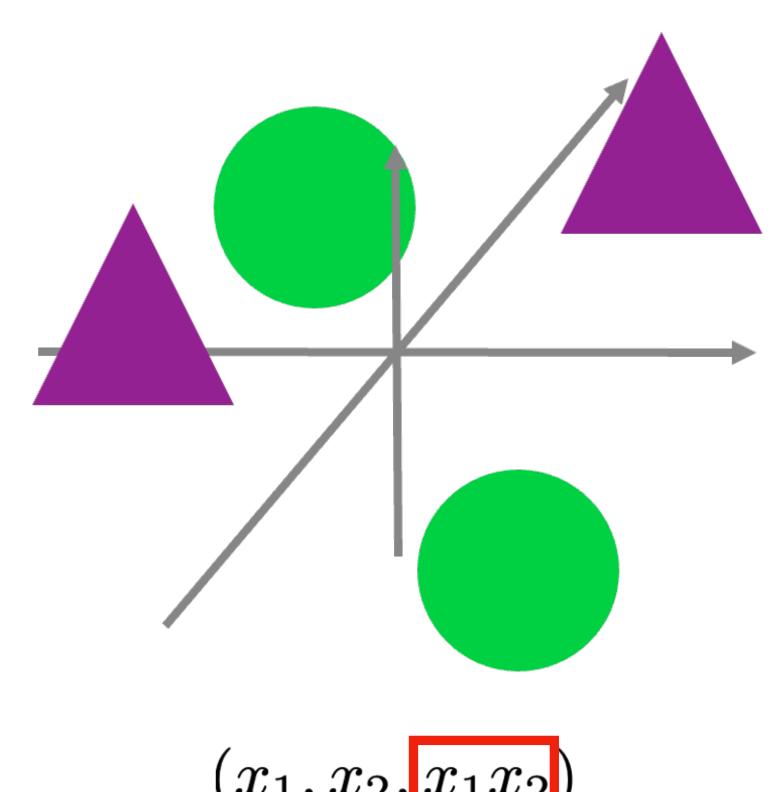
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 - Not linearly separable
 - Thus no satisfactory linear classifier exists
- **Q.** How to handle these data?



Nonlinear data

- Suppose that we have a data that looks like XOR
 - Not linearly separable
 - Thus no satisfactory linear classifier exists
- **Q.** How to handle these data?
 - <u>A</u>. Map it to a high-dimensional space
 - There exists a clean linear classifier!





More formally...

- We map the data to a high-dimensional feature $\Phi(\,\cdot\,):\mathbb{R}^d o\mathbb{R}^k$
 - Typically, d < k (but not necessarily)

More formally...

- We map the data to a high-dimensional **feature** $\Phi(\cdot) : \mathbb{R}^d \to \mathbb{R}^k$
 - Typically, d < k (but not necessarily)
- Our predictor takes the form

$$f(\mathbf{x}) = \operatorname{sign}\left(\sum_{i=1}^{n}\right)$$

• This is quite similar to original SVMs, where

$$f(\mathbf{x}) = \operatorname{sign} \left(\right.$$

 $a_i \cdot \langle \Phi(\mathbf{x}_i), \Phi(\mathbf{x}) \rangle + b$

 $\sum a_i \cdot \langle \mathbf{x}_i, \mathbf{x} \rangle + b \Big)$

• Question. How should we choose $\Phi(\cdot)$?

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 - <u>Naïve way</u>. Simply throw in many features, and let SVM choose

 $\Phi(\mathbf{x}) = (x_1, \dots, x_d, x_1 x_2, \dots, x_{d-1} x_d, \dots, x_k^{100})$

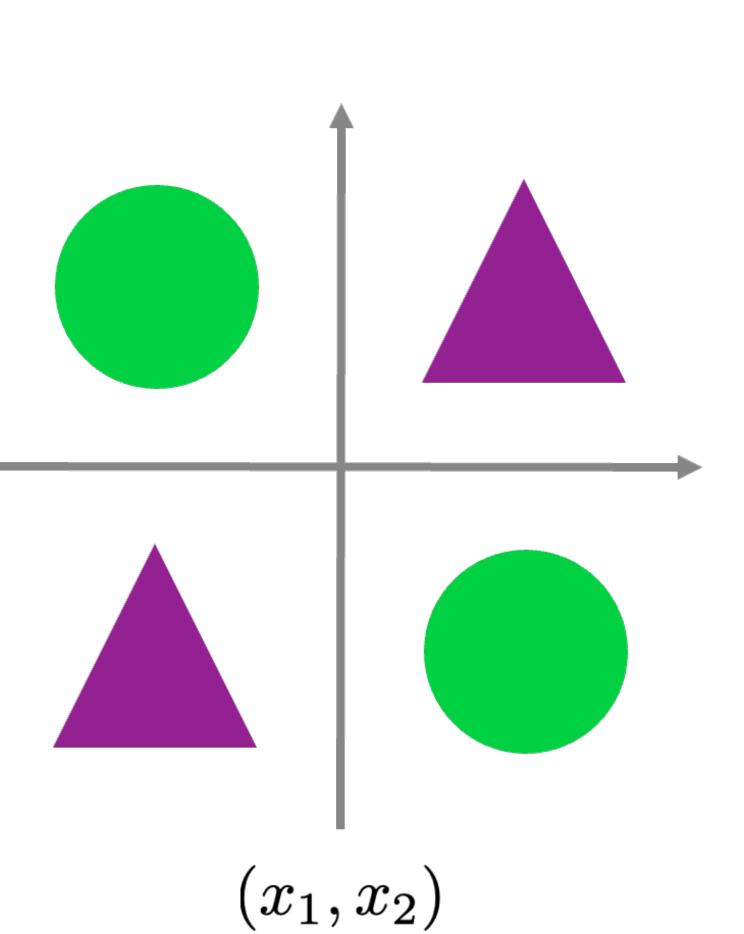
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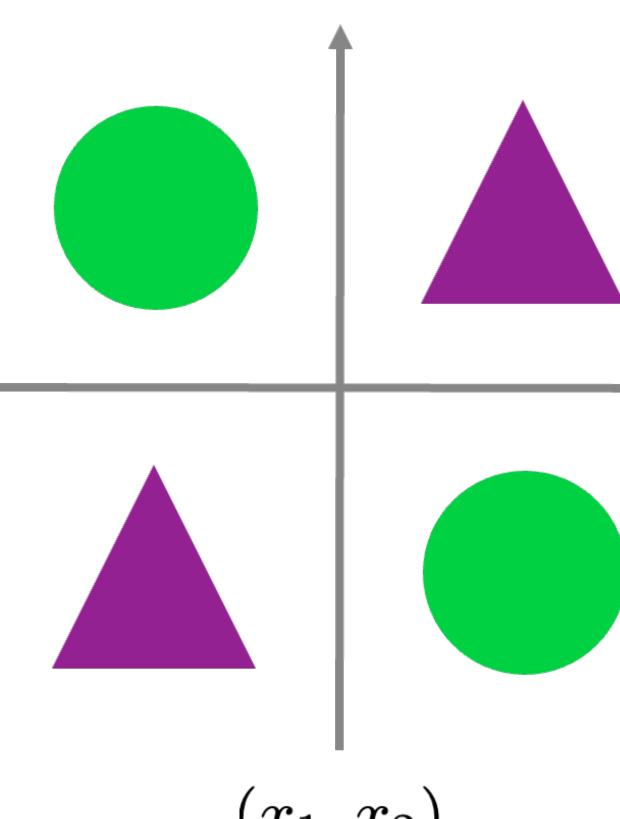
- This is **bad**!
 - overfitting
 - computation
 - computing features
 - computing inner products

• Interestingly, some features admit **computational shortcuts**

- Interestingly, some features admit computational shortcuts
 - Example. Recall the **XOR**, and think of two features.
 - $\Phi_a((x_1, x_2)) = (x_1, x_2, x_1x_2)$
 - $\Phi_b((x_1, x_2)) = (x_1^2, x_2^2, \sqrt{2}x_1x_2)$
 - Looks similar, but one is better than the other
 - **Question.** So which one is better?



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 - Looks similar, but one is better than the other
 - Question. So which one is better?
 - Answer. $\Phi_{h'}$ for computational reasons



 (x_1, x_2)



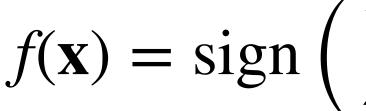
- Compare the computations:
 - $\langle \Phi_a(\mathbf{x}), \Phi_a(\mathbf{y}) \rangle = x_1 y_1 + x_2 y_2 + x_1 x_2 y_1 y_2$
 - Compute 3D features $\phi_{\mathbf{x}} = \Phi_a(\mathbf{x})$, $\phi_{\mathbf{y}} = \Phi_a(\mathbf{y})$
 - Compute 3D inner prod $\langle \phi_{\rm X}, \phi_{\rm V} \rangle$

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- Compute 3D inner prod $\langle \phi_{\rm x}, \phi_{\rm v} \rangle$
- $\langle \Phi_h(\mathbf{x}), \Phi_h(\mathbf{y}) \rangle = x_1^2 y_1^2 + x_2^2 y_2^2 + 2x_1 x_2 y_1 y_2 = (\langle \mathbf{x}, \mathbf{y} \rangle)^2$
 - Compute 2D inner prod $\langle \mathbf{x}, \mathbf{y} \rangle$
 - Take a square
 - Less memory & computation

- Idea. Follow these steps.
 - Choose an easy-to-compute similarity metric $K(\cdot, \cdot)$
 - Construct predictors of form



• Fit *a_i*, *b*

 $f(\mathbf{x}) = \operatorname{sign}\left(\sum a_i \cdot K(\mathbf{x}_i, \mathbf{x}) + b\right)$

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• **Question.** Is this equivalent to doing SVM with features? (i.e., does there always exist a Φ corresponding to K?)

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- Fit *a_i*, *b*
- **Question.** Is this equivalent to doing SVM with features? (i.e., does there always exist a Φ corresponding to K?)
 - Answer. Yes if K is a Mercer kernel

 $f(\mathbf{x}) = \operatorname{sign}\left(\sum a_i \cdot K(\mathbf{x}_i, \mathbf{x}) + b\right)$

• **Definition.** A real-valued function $K(\cdot, \cdot)$ is a Mercer kernel if

•
$$K(\mathbf{x},\mathbf{x}') = K(\mathbf{x}',\mathbf{x})$$

- $\lim_{n \to \infty} K(\mathbf{x}^{(n)}, \mathbf{x}) \to K\left(\lim_{n \to \infty} \mathbf{x}^{(n)}, \mathbf{x}\right)$
- $\sum_{i,j} \alpha_i \alpha_j K(\mathbf{x}_i, \mathbf{x}_j) \ge 0, \quad \forall \alpha_i, \alpha_j, \mathbf{x}_i, \mathbf{x}_j$

- (i.e., symmetric)
- (i.e., continuous)
- (i.e., positive-semidefinite)

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- - That is, we are effectively maximizing margin if we choose a nice kernel.

(i.e., symmetric) (i.e., continuous)

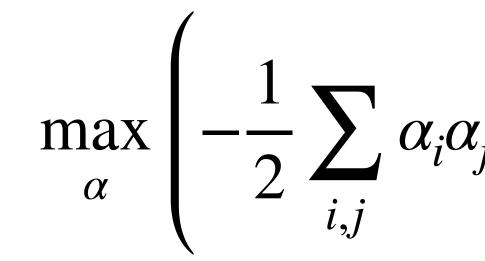
(i.e., positive-semidefinite)

• Mercer's theorem. For a Mercer kernel $K(\,\cdot\,,\,\cdot\,)$, there exists a corresponding $\Phi(\,\cdot\,)$ such that

 $K(\mathbf{x},\mathbf{x}') = \langle \Phi(\mathbf{x}), \Phi(\mathbf{x}') \rangle$

Optimizing Kernel SVM

• In kernel SVM, we solve

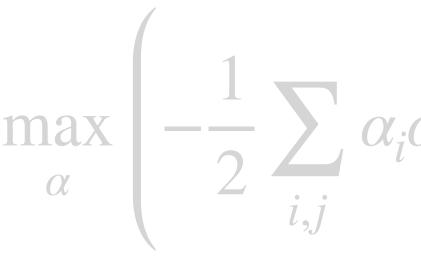


• Plug in $K(\mathbf{x}, \mathbf{y}) = \mathbf{x}^{\mathsf{T}} \mathbf{y}$ to recover the original SVM

$$\alpha_j y_i y_j \mathbf{K}(\mathbf{x}_i, \mathbf{x}_j) + \sum_{i=1}^n \alpha_i$$

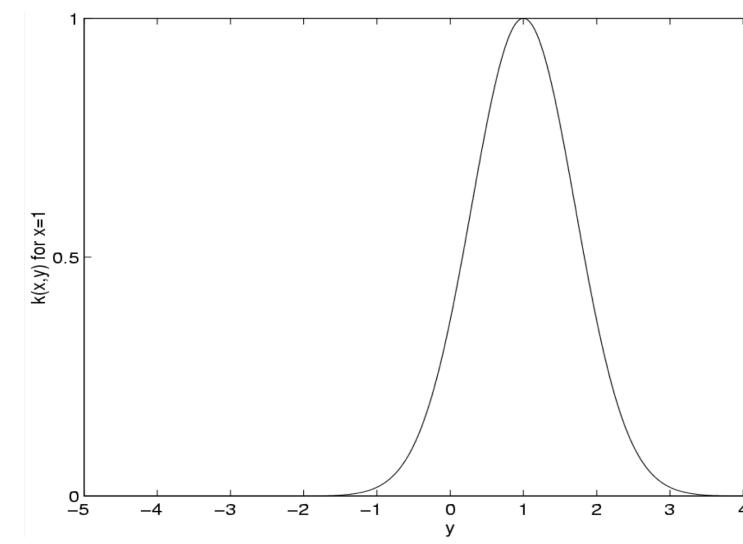
Optimizing Kernel SVM

• In kernel SVM, we solve



- Plug in $K(\mathbf{x}, \mathbf{y}) = \mathbf{x}^{\mathsf{T}} \mathbf{y}$ to recover the original SVM
- Other choices
 - Laplacian RBF $exp(-\lambda ||\mathbf{x} \mathbf{x}'||_2)$
 - Gaussian RBF $exp(-\lambda ||\mathbf{x} \mathbf{x}'||_2^2)$
 - Polynomial $(\langle \mathbf{x}, \mathbf{x}' \rangle + c)^d$
 - B-Spline (look it up)

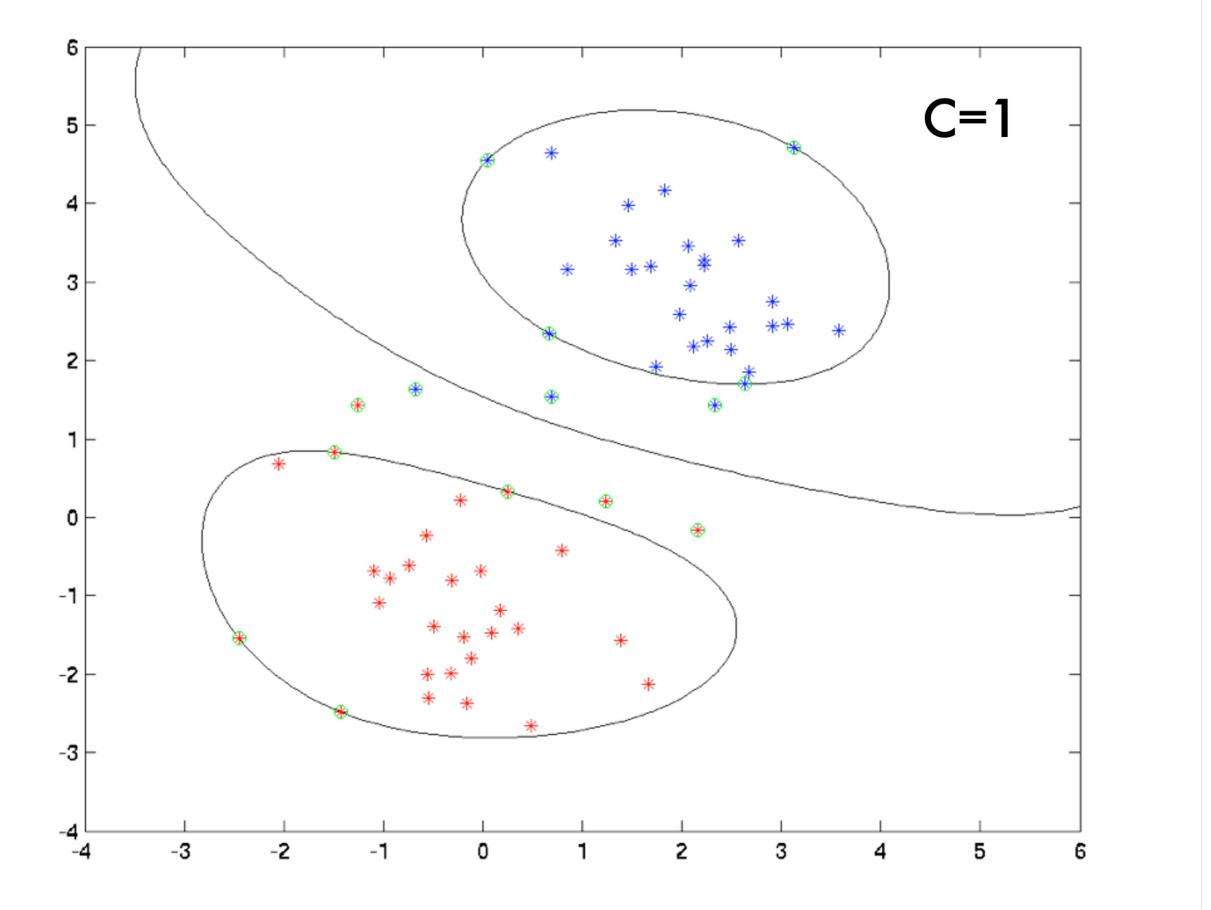
 $\max_{\alpha} \left(-\frac{1}{2} \sum_{i,j}^{n} \alpha_i \alpha_j y_i y_j K(\mathbf{x}_i, \mathbf{x}_j) + \sum_{i=1}^{n} \alpha_i \right)$

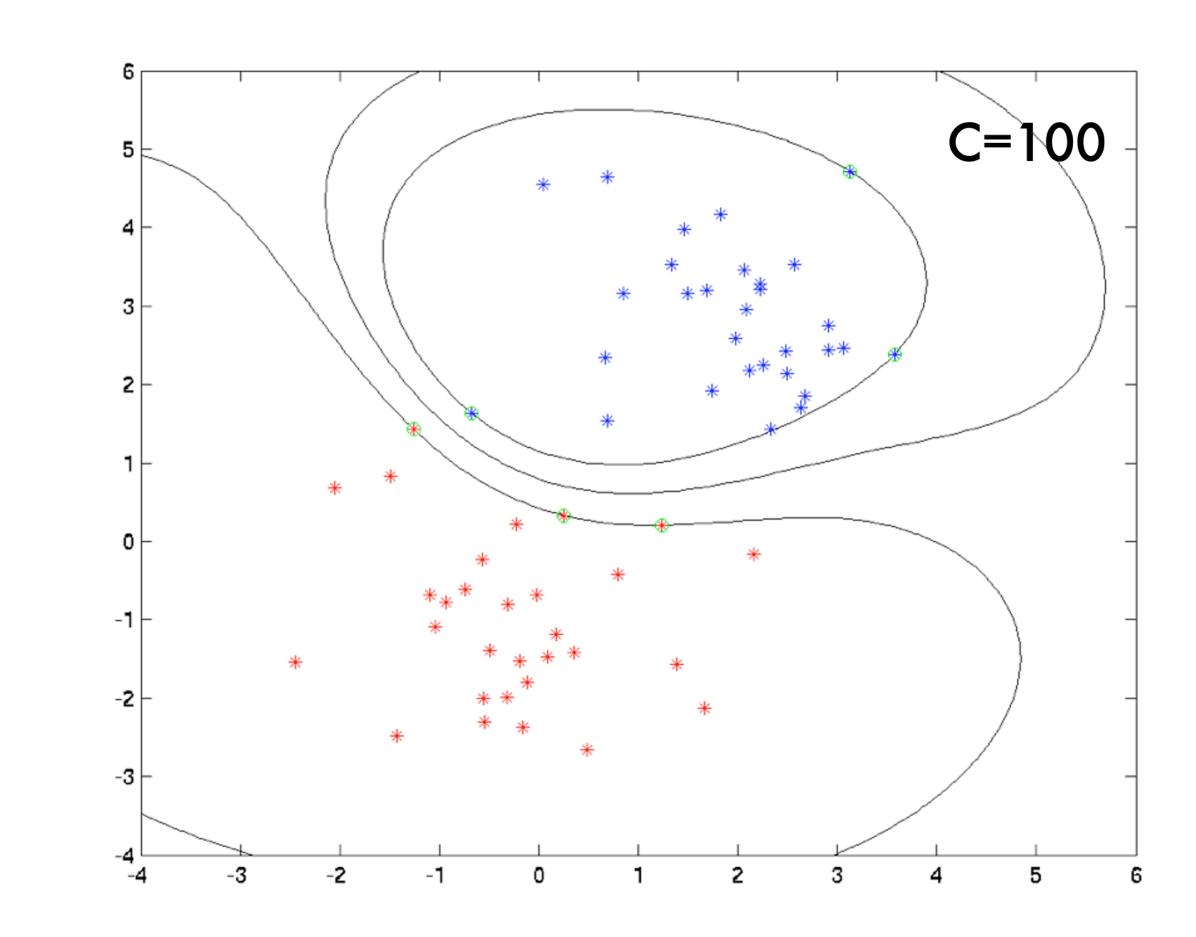


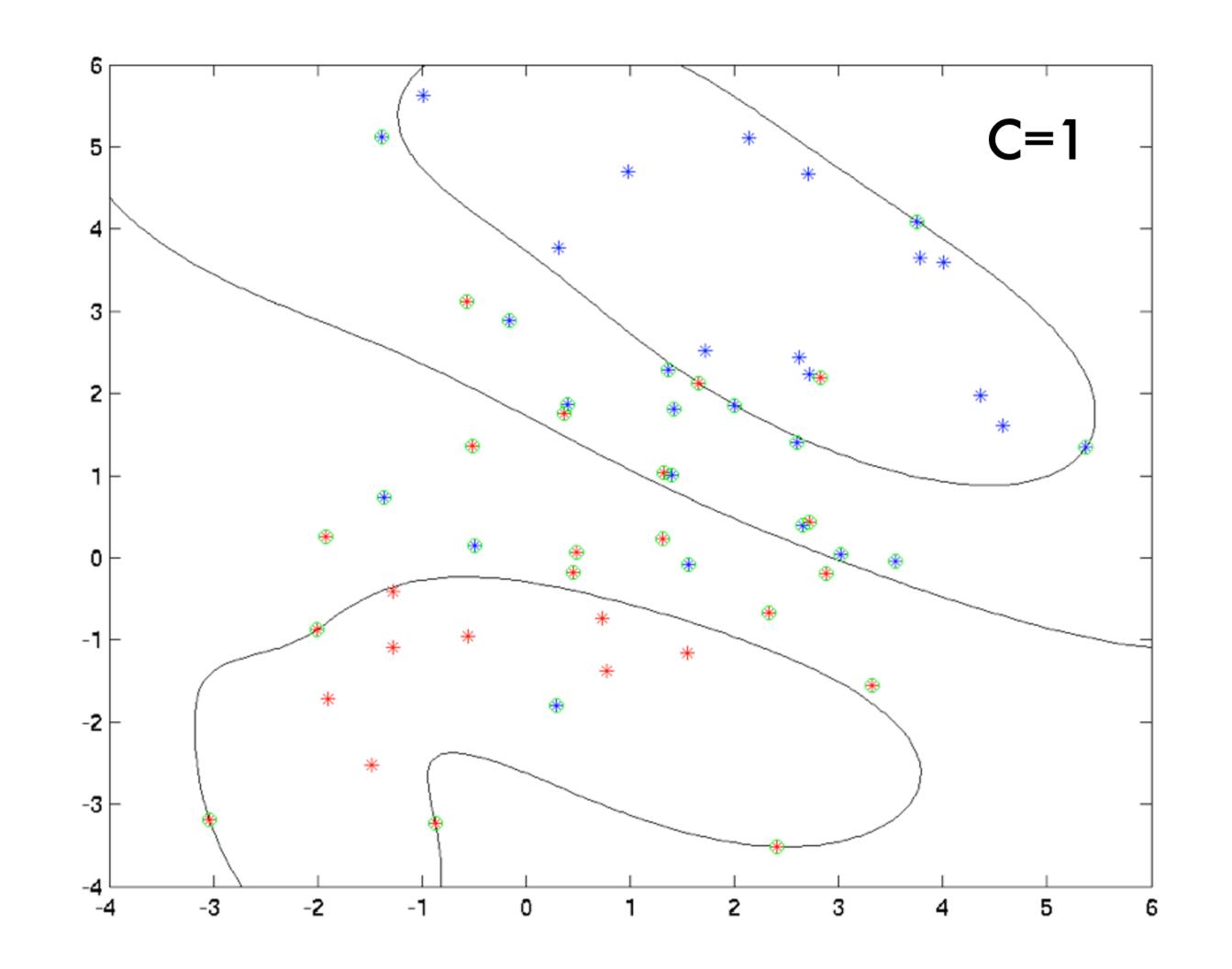


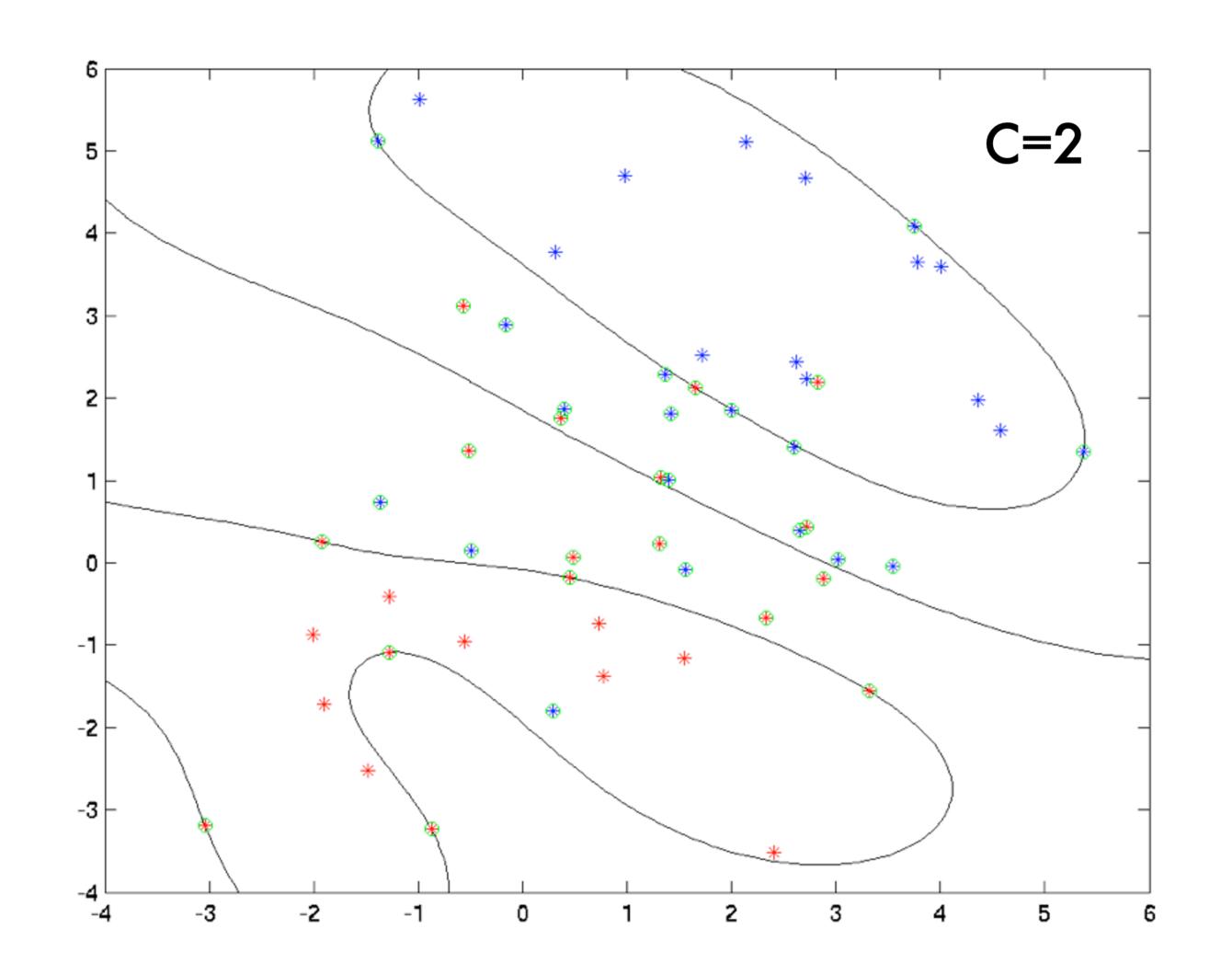
Tuning Kernel SVM

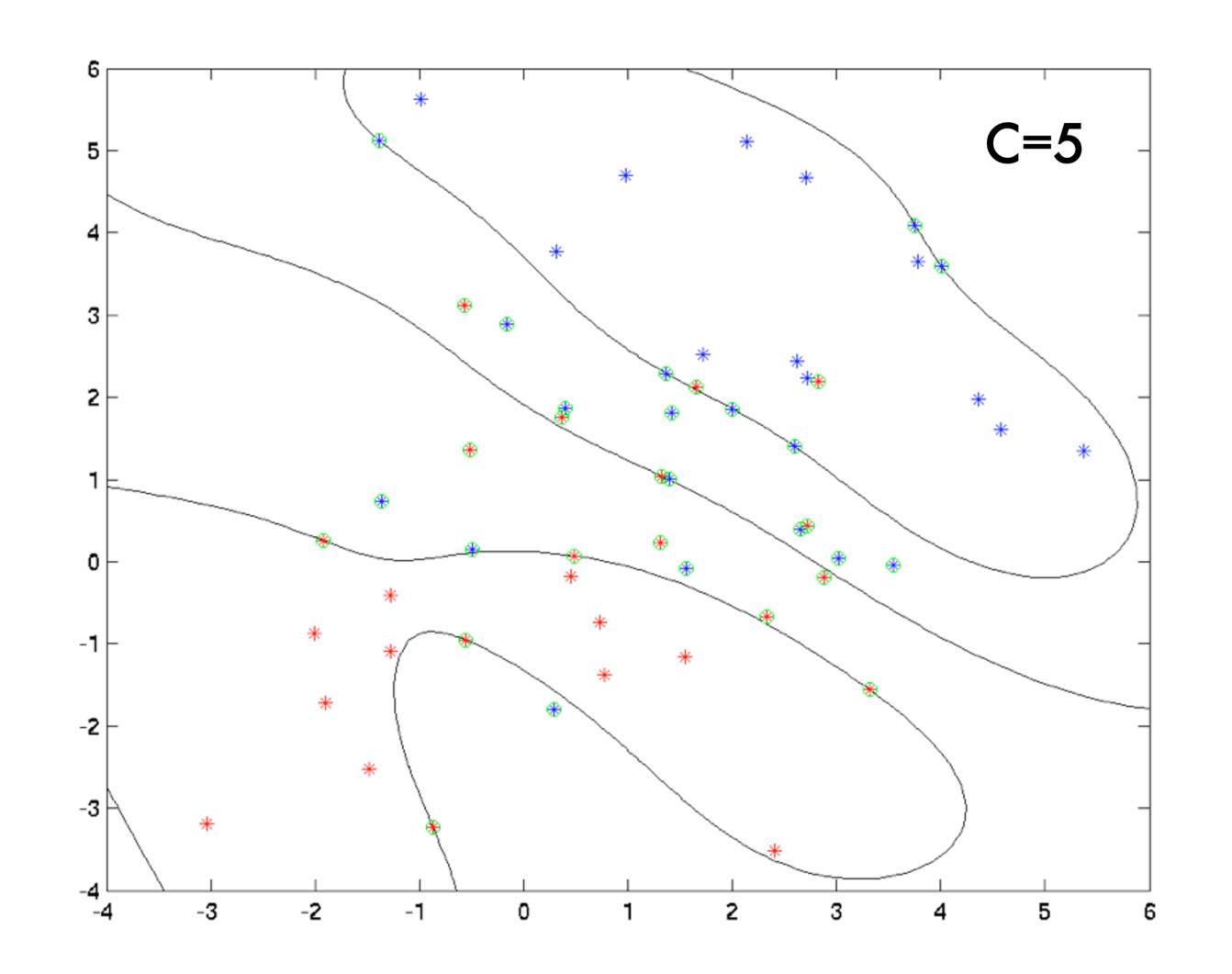
• Again, we can tune hyperparameters to play with the margin

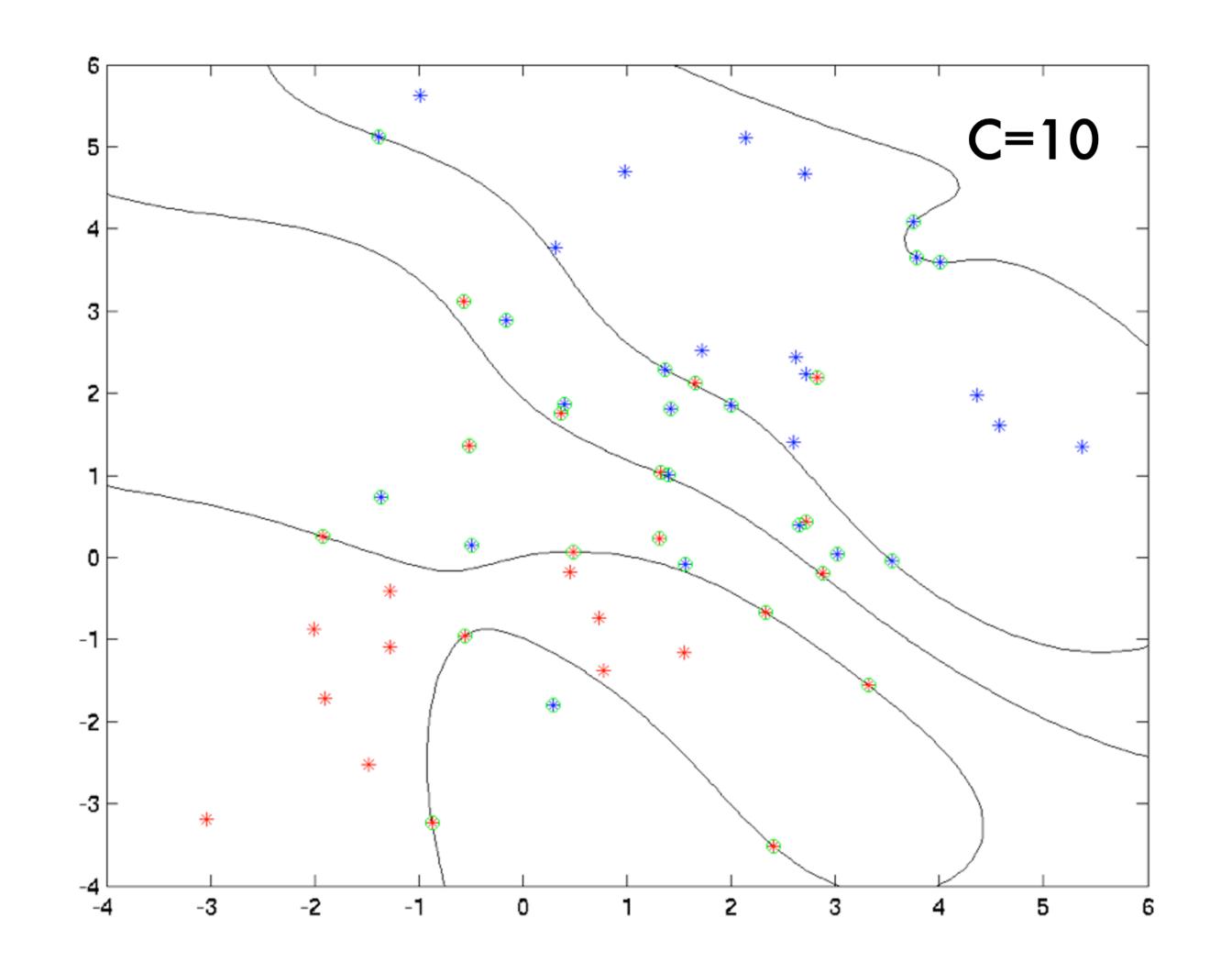


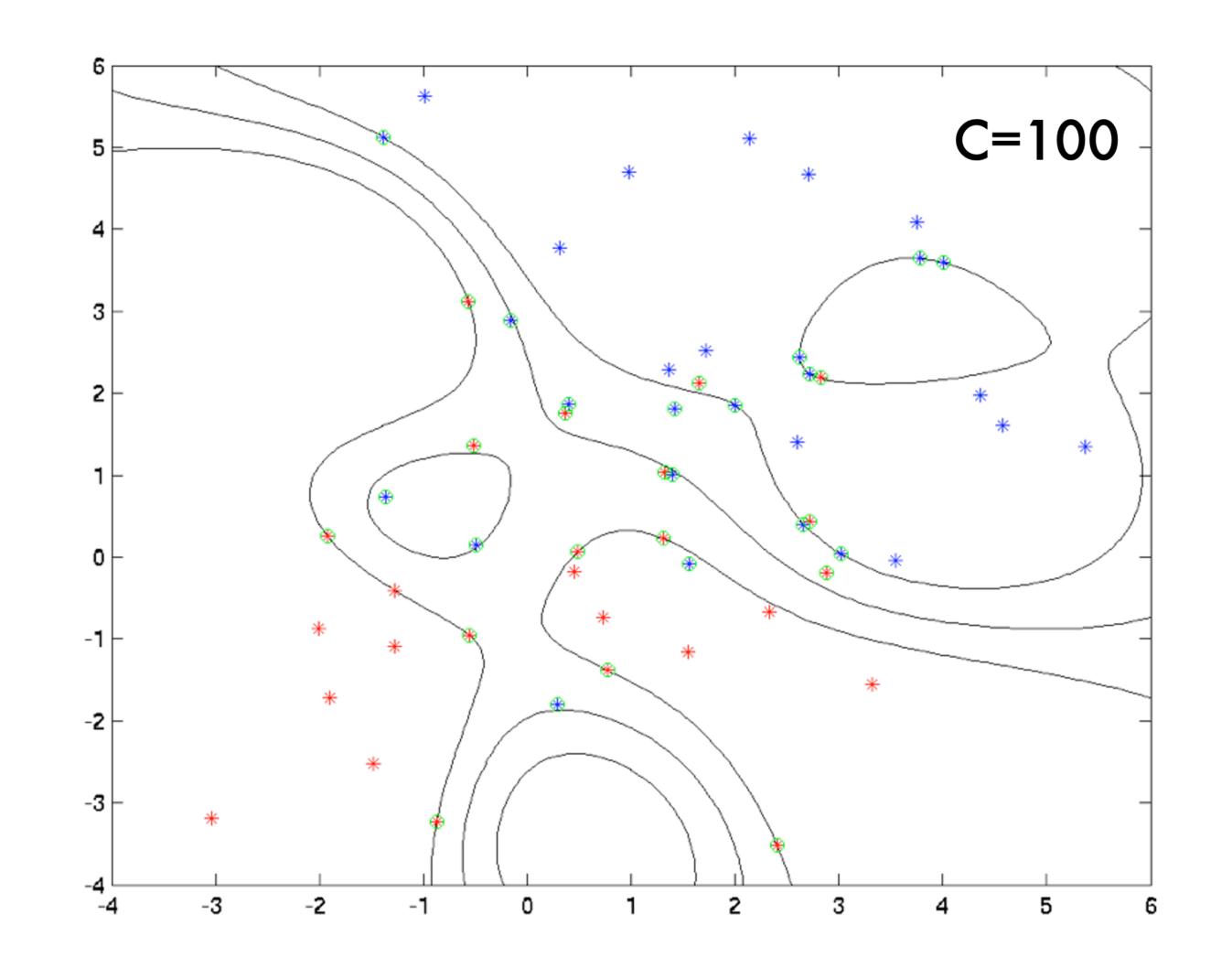




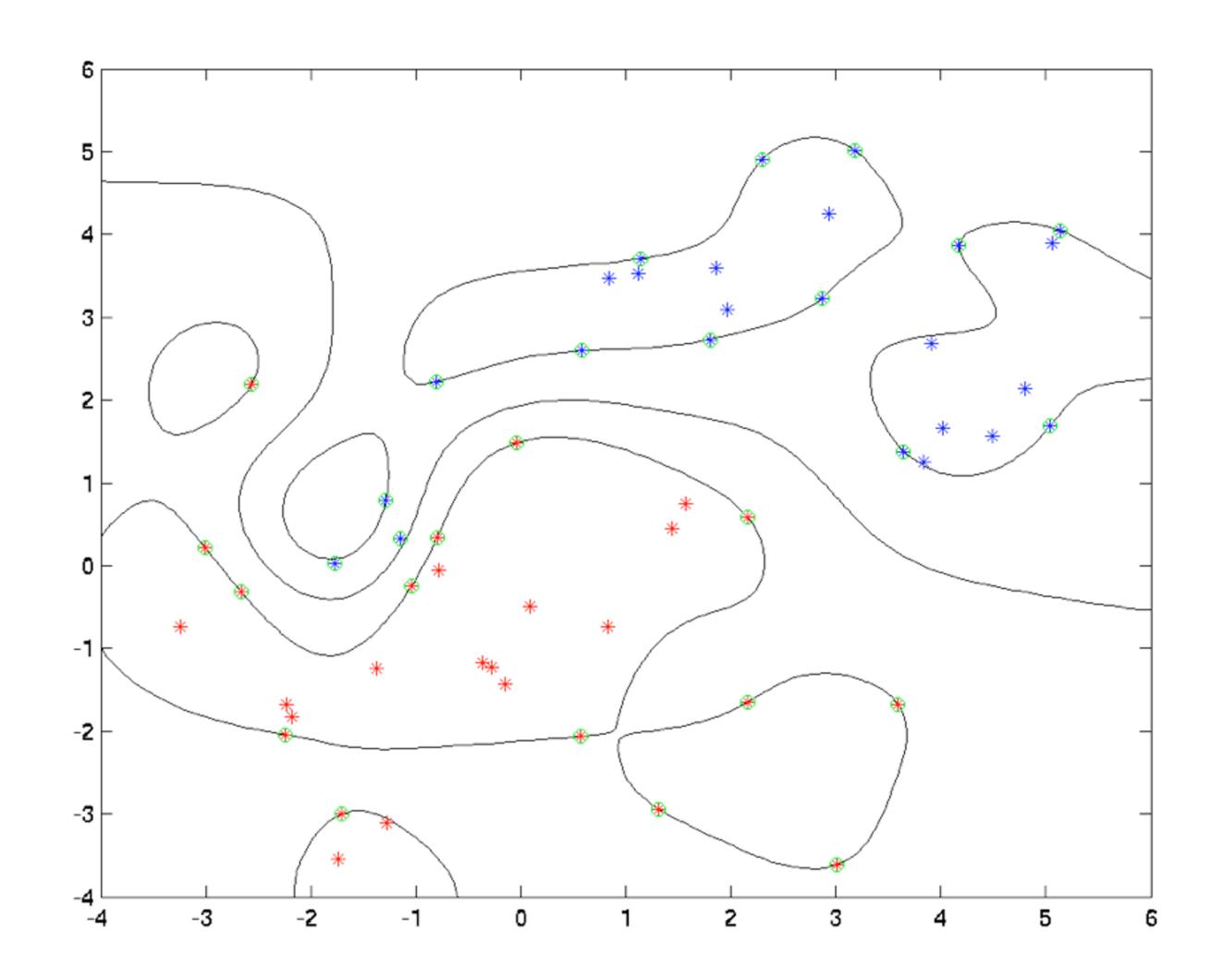




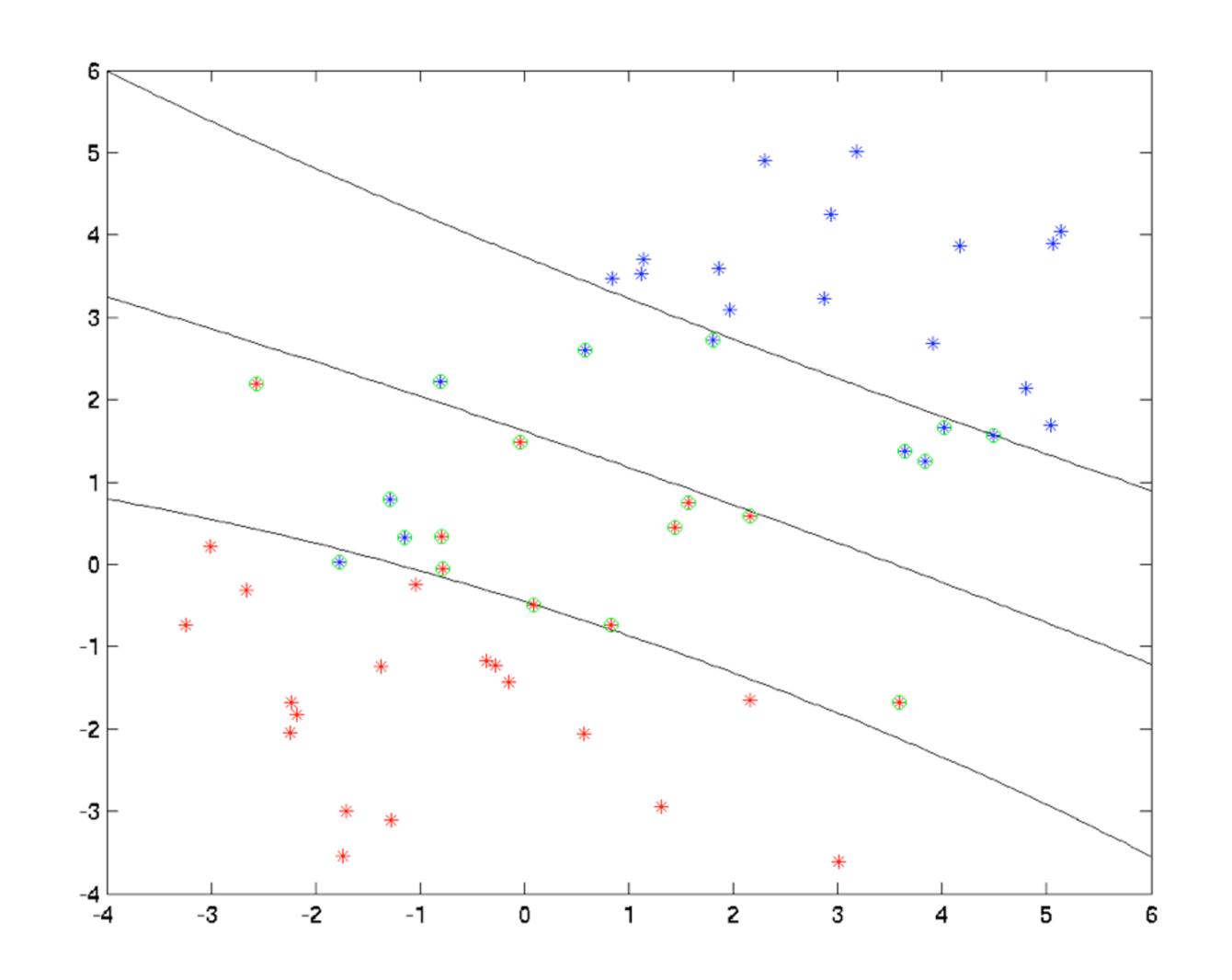




Tuning Kernel SVM: Narrow Kernels



Tuning Kernel SVM: Wide Kernels



In deep learning era...

- In modern ML, we find a nice $\Phi(\cdot)$ using data + neural nets
 - Expensive, but we can afford them ullet
 - Conduct logistic regression, instead of SVD ullet
 - Ease of joint training
 - Also margin-maximizer (sometimes)
 - Use nice augmentations to find good similarity metric such that
 - $\Phi(\mathbf{x}) \Phi(\mathbf{x}_{aug})$ is smaller than $\Phi(\mathbf{x}) \Phi(\mathbf{x}')$

Next up

• K-Means

Cheers