## **2. Recap: Linear Algebra** EECE454 Introduction to Machine Learning Systems

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## Disclaimer

- Use this slide as a <u>guide for self-study</u>!
- Reference.
  - <u>MML book:</u> Chapter 1 Chapter 6
  - <u>Dive into Deep Learning</u>: Sec 2.3.—2.6.
  - Stanford CS229 https://cs229.stanford.edu/lectures-spring2022/cs229-linear\_algebra\_review.pdf
  - 3Blue1Brown Youtube "Linear Algebra" https://www.3blue1brown.com/topics/linear-algebra





## Why Linear Algebra?

## We use matrices to model the relationship between multi-dimensional input and multi-dimensional output.



model parameter (or "internal state") . W<sub>11</sub> *y*<sub>1</sub> *y*<sub>2</sub>  $W_{12} \quad W_{13} \quad W_{14}$  $x_1$  $W_{15}$  $w_{22} \quad w_{23} \quad w_{24}$  $W_{25}$  $x_2$  $W_{21}$ *y*<sub>3</sub>  $x_3$ W<sub>31</sub>  $W_{32}$   $W_{33}$   $W_{34}$ W<sub>35</sub>  $X_4$  $W_{42}$   $W_{43}$   $W_{44}$ *y*<sub>4</sub>  $W_{45}$  $W_{41}$  $W_{52}$   $W_{53}$   $W_{54}$  $x_5$  $W_{51}$  $W_{55}$  $y_5$ 

 $\mathbf{y} = \mathbf{W}\mathbf{x}$ 



## **Vectors and Matrices**

### Symbol

 $a, b, c, \alpha, \beta, \gamma$  $oldsymbol{x},oldsymbol{y},oldsymbol{z}$  $\boldsymbol{A}, \boldsymbol{B}, \boldsymbol{C}$  $\boldsymbol{x}^{\mathsf{T}}, \boldsymbol{A}^{\mathsf{T}}$  $A^{-1}$  $\langle \boldsymbol{x}, \boldsymbol{y} \rangle$  $x^{\top}y$  $B = [b_1, b_2, b_3]$  $\mathcal{B} = \{ b_1, b_2, b_3 \}$  $\mathbb{Z},\mathbb{N}$  $\mathbb{R},\mathbb{C}$  $\mathbb{R}^{n}$ 

### Typical meaning

Scalars are lowercase Vectors are bold lowercase Matrices are bold uppercase Transpose of a vector or matrix Inverse of a matrix Inner product of x and yDot product of x and y $B = (\boldsymbol{b}_1, \boldsymbol{b}_2, \boldsymbol{b}_3)$  (Ordered) tuple Set of vectors (unordered)

- Matrix of column vectors stacked horizontally Integers and natural numbers, respectively Real and complex numbers, respectively *n*-dimensional vector space of real numbers

Symbol	Typical meaning
$\forall x$	Universal quantifier
$\exists x$	Existential quantifie
a := b	a is defined as $b$
a =: b	b is defined as $a$
$a \propto b$	a is proportional to
$g\circ f$	Function composition
$\Leftrightarrow$	If and only if
$\implies$	Implies
$\mathcal{A},\mathcal{C}$	Sets
$a \in \mathcal{A}$	a is an element of s
Ø	Empty set
$\mathcal{A} ackslash \mathcal{B}$	$\mathcal A$ without $\mathcal B$ : the se

r: for all *x* er: there exists *x* 

b, i.e.,  $a = \text{constant} \cdot b$ on: "g after f"

set  $\mathcal{A}$ 

et of elements in  ${\mathcal A}$  but not in  ${\mathcal B}$ 

Symbol	Typical meaning	
$I_m$	Identity matrix of si	
$0_{m,n}$	Matrix of zeros of si	
$1_{m,n}$	Matrix of ones of siz	
$oldsymbol{e}_i$	Standard/canonical	
$\dim$	Dimensionality of ve	
$\operatorname{rk}(\boldsymbol{A})$	Rank of matrix $A$	
$\operatorname{Im}(\Phi)$	Image of linear map	
$\ker(\Phi)$	Kernel (null space)	
$\operatorname{span}[m{b}_1]$	Span (generating se	
tr(A)	Trace of $\boldsymbol{A}$	
$\det(\boldsymbol{A})$	Determinant of $\boldsymbol{A}$	
·	Absolute value or de	
	Norm; Euclidean, u	
$oldsymbol{x}\perpoldsymbol{y}$	Vectors $\boldsymbol{x}$ and $\boldsymbol{y}$ are or	
V	Vector space	
$V^{\perp}$	Orthogonal complement	

size  $m \times m$ size  $m \times n$ ize  $m \times n$ al vector (where *i* is the component that is 1) vector space

pping  $\Phi$ of a linear mapping  $\Phi$ set) of  $\boldsymbol{b}_1$ 

determinant (depending on context) unless specified

rthogonal

ent of vector space V

![](_page_7_Picture_0.jpeg)

## Let there be a vector $\mathbf{x} \in \mathbb{R}^n$ (we use boldcase, usually) This is ...

(a)

## $\mathbf{x} = \begin{bmatrix} x_1 & x_2 & \cdots & x_n \end{bmatrix}$

## **Quiz #1**

(b)

![](_page_7_Picture_6.jpeg)

## Let there be a vector $\mathbf{x} \in \mathbb{R}^n$ . This is ...

(a)

 $\mathbf{x}^{\mathsf{T}} = \begin{bmatrix} x_1 & x_2 & \cdots & x_n \end{bmatrix}$ We call this "x transposed"

![](_page_8_Picture_4.jpeg)

![](_page_8_Picture_5.jpeg)

## Let there be a matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$ . (bold uppercase) This is ...

## **Quiz # 2**

# (a) $\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{1n} \\ & & & & \\ a_{m1} & a_{m2} & \cdots & x_{mn} \end{bmatrix}$ (b) $\mathbf{A} = \begin{bmatrix} a_{11} & a_{21} & \cdots & a_{m1} \\ a_{12} & a_{22} & \cdots & a_{m2} \\ & & & & \\ a_{1n} & a_{2n} & \cdots & x_{mn} \end{bmatrix}$

![](_page_9_Picture_5.jpeg)

### Let there be a matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$ . (bold uppercase) This is ... *m* rows and *n* columns...

(9)	$a_{11}$	<i>a</i> <sub>12</sub>	• • •	$a_{1n}$
$\mathbf{A} =$	<i>a</i> <sub>21</sub>	$a_{22}$	• • •	$a_{1n}$
			• • •	
	$a_{m1}$	$a_{m2}$	• • •	X <sub>mn</sub>

## Answer

![](_page_10_Figure_4.jpeg)

Multiplications

## Vector products

## Two types: Inner / Outer.

Inner product (a.k.a. dot product)

$$\mathbf{x}^{\mathsf{T}}\mathbf{y} = \sum_{i=1}^{n} x_i y_i$$

alternate notation (only called inner, more general)

 $\langle \mathbf{X}, \mathbf{y} \rangle$ 

## **Outer product** $\mathbf{x}\mathbf{y}^{\mathsf{T}} = \begin{bmatrix} x_1y_1 & \cdots & x_1y_n \\ & \cdots & & \\ x_my_1 & \cdots & x_my_n \end{bmatrix}$

Not very frequent though.

## **Matrix-Vector Multiplications**

- Performing many inner products with row vectors.
  - or, we are summing many column vectors

![](_page_13_Figure_3.jpeg)

![](_page_13_Picture_4.jpeg)

## **Matrix-Vector Multiplications**

Performing many inner products with row vectors.

• or, a weighted sum of column vectors

![](_page_14_Figure_3.jpeg)

## Physical Meaning ... System perspective

The matrix  $\mathbf{A} \in \mathbb{R}^{m \times n}$  can be viewed as axis transformation

![](_page_15_Figure_2.jpeg)

![](_page_15_Figure_3.jpeg)

![](_page_15_Figure_4.jpeg)

## **Matrix-Matrix Multiplications**

- Let  $\mathbf{A} \in \mathbb{R}^{m \times n}$  and  $\mathbf{B} = \mathbb{R}^{n \times p}$ .
- Performing *m* × *p* inner products

![](_page_16_Figure_3.jpeg)

![](_page_16_Figure_4.jpeg)

## **Matrix-Matrix Multiplications**

- Let  $\mathbf{A} \in \mathbb{R}^{m \times n}$  and  $\mathbf{B} = \mathbb{R}^{n \times p}$ .
- Performing *m* X *p* inner products
- or performing *n* outer products

![](_page_17_Figure_4.jpeg)

![](_page_17_Figure_5.jpeg)

## **Matrix-Matrix Multiplications**

Equivalently written as matrix-vector muliplications

![](_page_18_Figure_4.jpeg)

## To multiply $\mathbf{A} \in \mathbb{R}^{m \times n}$ and $\mathbf{B} = \mathbb{R}^{n \times p}$ , how many scalar multiplications do we need?

## Quiz # 3

## Answer

## To multiply $\mathbf{A} \in \mathbb{R}^{m \times n}$ and $\mathbf{B} = \mathbb{R}^{n \times p}$ , how many scalar multiplications do we need?

## Answer. $m \times n \times p$ . Because we do $m \times p$ inner prods, and each inner prod requires *n* multiplications.

![](_page_21_Picture_1.jpeg)

- A measure of "length":  $\| \cdot \| (: \mathbb{R}^n \to \mathbb{R})$
- Defined by the following properties:
  - Nonnegative:
  - Definite:
  - Absolute homogeneity:
  - Triangle inequality:

## Norm

 $\|\mathbf{x}\| \ge 0$  $\|\mathbf{x}\| = 0$  iff  $\mathbf{x} = \mathbf{0}$  $\|C\mathbf{X}\| = \|C\| \cdot \|\mathbf{X}\|$  $||\mathbf{x}|| + ||\mathbf{y}|| \ge ||\mathbf{x} + \mathbf{y}||$ 

![](_page_23_Picture_0.jpeg)

- For a vector  $\mathbf{x} \in \mathbb{R}^n$ :
  - The  $\ell_2$  norm:  $\|\mathbf{x}\|_2 = \sqrt{x_1^2 + \dots + x_n^2}$
  - The  $\ell_1$  norm:  $\|\mathbf{x}\|_1 = |x_1| + \dots + |x_n|$
  - The  $\ell_p$  norm:  $\|\mathbf{x}\|_p = (|x_1|^p + \dots + |x_n|^p)^{1/p}$
  - The  $\ell_{\infty}$  norm:  $\|\mathbf{x}\|_{\infty} = \max \|x_i\|$

## Norm

![](_page_23_Figure_7.jpeg)

## Column/Row/Null Space

## Linear Independence

Linear combination.

 $\lambda_1 \mathbf{x}_1 + \cdots + \lambda_k \mathbf{x}_k = 0$  iff  $\lambda_1 = \cdots = \lambda_k = 0$ 

$$\lambda_1 \mathbf{x}_1 + \cdots + \lambda_k \mathbf{x}_k$$

• The vectors  $\mathbf{x}_1, \dots, \mathbf{x}_k$  are linearly independent whenever

i.e., no vector is a linear combination of remainders.

## Span

- The set (space) of all linear combinations  $\operatorname{span}(\{\mathbf{x}_1, \dots, \mathbf{x}_k\}) = \left\{\lambda_1 \mathbf{x}_1 + \right\}$ 
  - example.  $\mathbb{R}^2$  is spanned by

$$-\cdots + \lambda_k \mathbf{x}_k \mid \lambda_i \in \mathbb{R}, \quad \forall i \in [n]$$

 $\left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right\}$ 

![](_page_27_Picture_0.jpeg)

## • A minimal set $A = \{\mathbf{x}_1, \dots, \mathbf{x}_k\}$ that spans the vector space V.

## • example. (one of the) the bases of $\mathbb{R}^2$ is $\left\{ \begin{array}{c} 1\\3 \end{array}, \begin{bmatrix} 4\\1 \end{bmatrix} \right\}$

 property. basis is linearly independent, and adding any element breaks the independence.

## Basis

## **Column space**

column vectors of A:  $C(\mathbf{A}) = \left\{ \lambda_1 \mathbf{a}_1 + \cdots + \lambda_n \mathbf{a}_n \right\}$ 

• One can also write:

![](_page_28_Picture_3.jpeg)

physical meaning: the set of outputs you can get from a model

• The column space of  $\mathbf{A} \in \mathbb{R}^{m \times n}$  is the space spanned by

$$_{n} \mid \lambda_{i} \in \mathbb{R}, \forall i \in [n] \} \subseteq \mathbb{R}^{m}$$

$$\mathbf{W}\mathbf{x} = \begin{bmatrix} | & | \\ \mathbf{w}_1 & \cdots & \mathbf{w}_n \\ | & | \end{bmatrix} \mathbf{x} = x_1\mathbf{w}_1 + \cdots$$

## $C(\mathbf{A}) = \{\mathbf{A}\mathbf{x} \mid \mathbf{x} \in \mathbb{R}^n\}$

![](_page_28_Picture_10.jpeg)

## **Row space**

## • Similarly, the row space is:

\*unfortunately, no clean "physical meaning" as column space... except that one-to-one correspondence holds between R(A) and C(A)

## $R(\mathbf{A}) = \{\mathbf{A}^{\mathsf{T}}\mathbf{x} \mid \mathbf{x} \in \mathbb{R}^m\} \subseteq \mathbb{R}^n$

## • The null space of a matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$ is $N(\mathbf{A}) = \left\{ \mathbf{x} \mid \mathbf{A}\mathbf{x} = \mathbf{0}, \quad \mathbf{x} \in \mathbb{R}^n \right\}$

physical meaning: the set of inputs that you get  $\mathbf{0}$  as an output

## • The left null space is defined as $N(\mathbf{A}^{\top}) \in \mathbb{R}^{m}$

## **Null space**

![](_page_31_Figure_0.jpeg)

![](_page_31_Figure_1.jpeg)

- The rank of a matrix  $\mathbf{A} \in \mathbb{R}^{m \times n}$  is...
  - the number of linearly independent columns
  - the number of linearly independent rows
- Properties.
  - $\operatorname{rank}(\mathbf{A}) \le \min\{m, n\}$
  - $rank(AB) \le min\{rank(A), rank(B)\}$
  - $rank(\mathbf{A} + \mathbf{B}) \le rank(\mathbf{A}) + rank(\mathbf{B})$

## Rank

## Inverse

• For a square matrix  $\mathbf{A} \in \mathbb{R}^{n \times n}$ , the inverse matrix  $\mathbf{A}^{-1} \in \mathbb{R}^{n \times n}$  is a matrix such that

- Properties.
  - The inverse exists iff  $rank(\mathbf{A}) = n$  (call this "non-singular") •  $(\mathbf{A}^{-1})^{-1} = \mathbf{A}$ ,  $(\mathbf{A}\mathbf{B})^{-1} = \mathbf{B}^{-1}\mathbf{A}^{-1}$ ,  $(\mathbf{A}^{\top})^{-1} = (\mathbf{A}^{-1})^{\top}$

- $\mathbf{A}^{-1}\mathbf{A} = \mathbf{A}\mathbf{A}^{-1} = \mathbf{I}_n$ 
  - (not always invertible—called singular matrix)

![](_page_33_Figure_9.jpeg)

![](_page_34_Picture_0.jpeg)

# **Identity Matrix** $\mathbf{I}_{n} = \begin{bmatrix} 1 & 0 & \cdots & 0 & 0 \\ 0 & 1 & \cdots & 0 & 0 \\ & & \cdots & & \\ 0 & 0 & \cdots & 1 & 0 \\ 0 & 0 & \cdots & 0 & 1 \end{bmatrix}$

- Acts as "1" in the space of matrices

![](_page_35_Picture_5.jpeg)

(the system where the input is equal to the output)

![](_page_35_Picture_7.jpeg)

(the system where each output is a scaled version of input)

![](_page_36_Figure_2.jpeg)

![](_page_36_Figure_3.jpeg)

## **Orthogonal/Orthonormal Matrix**

- A matrix  $\mathbf{A} \in \mathbb{R}^{n \times n}$  is orthogonal when the columns are orthogonal to each other, i.e.,  $\mathbf{a}_i \mathbf{a}_j = 0, \quad \forall i \neq j$
- Orthonormal when we further have  $\|\mathbf{a}_i\|_2 = 1, \quad \forall i \in [n]$ • Then, we have  $\mathbf{A}^{\mathsf{T}}\mathbf{A} = \mathbf{A}\mathbf{A}^{\mathsf{T}} = \mathbf{I}_n$

## Property of an orthonormal matrix

- If  $\mathbf{A} \in \mathbb{R}^{n \times n}$  is orthonormal,
  - $\mathbf{A}^{\mathsf{T}}\mathbf{A} = \mathbf{A}\mathbf{A}^{\mathsf{T}} = \mathbf{I}_n$
  - The matrix preserves the Proof. We proceed as  $\|\mathbf{A}\mathbf{x}\|_{2} = \sqrt{(\mathbf{A}\mathbf{x})^{T}}\mathbf{A}$

• The matrix preserves the norm, i.e.,  $\|\mathbf{A}\mathbf{x}\|_2 = \|\mathbf{x}\|_2$ .

 $\|\mathbf{A}\mathbf{x}\|_{2} = \sqrt{(\mathbf{A}\mathbf{x})^{\mathsf{T}}\mathbf{A}\mathbf{x}} = \sqrt{\mathbf{x}^{\mathsf{T}}\mathbf{A}^{\mathsf{T}}\mathbf{A}\mathbf{x}} = \sqrt{\mathbf{x}^{\mathsf{T}}\mathbf{x}} = \|\mathbf{x}\|_{2}$ 

## Symmetric Matrix

## • A matrix $\mathbf{A} \in \mathbb{R}^{n \times n}$ is symmetric if

## • Properties. Real-valued symmetric matrices have

- real eigenvalues
- orthogonal eigenvectors (useful for SVD)

![](_page_39_Picture_7.jpeg)

## **Definite Matrix**

- Positive-definite.

## • Positive-semidefinite. For any $\mathbf{x} \neq \mathbf{0}$ , $\mathbf{x}^{\mathsf{T}} \mathbf{A} \mathbf{x} \geq \mathbf{0}$ . For any $\mathbf{x} \neq \mathbf{0}$ , $\mathbf{x}^{\mathsf{T}} \mathbf{A} \mathbf{x} > \mathbf{0}$ .

(similar for negative)

![](_page_40_Picture_5.jpeg)

**Eigenvalues / Eigenvectors** 

## **Eigenvalues & Eigenvectors**

- A non-zero vector  $\mathbf{x} \in \mathbb{R}^n$  is an eigenvector of  $\mathbf{A} \in \mathbb{R}^{n \times n}$  when  $\mathbf{A}\mathbf{x} = \lambda \mathbf{x}$ 
  - holds for some  $\lambda$  (the eigenvalue). physical meaning. output is the same direction as input

- **Determinant**  $|\mathbf{A}|$ . Product of all eigenvalues.
- **Trace** Tr(A). Sum of all eigenvalues.

## **Eigen-decomposition**

- Build a column matrix of all (unit norm) eigenvectors, X (and  $\Lambda$  a diagonal matrix of respective eigenvalues)
- Then, we have

- Sometimes,  ${\bf X}$  is invertible (diagonalizable) and we can do

## $\mathbf{A}\mathbf{X} = \mathbf{X}\Lambda.$

 $\mathbf{A} = \mathbf{X} \Lambda \mathbf{X}^{-1}.$ 

## **Eigen-decomposition**

- When this is possible, the "model" A is sequentially performing:
  - $\mathbf{X}^{-1}$  = send input to another space.
  - $\Lambda$  = do entrywise scaling
  - X = pull back to original space.
- for visual insights.

![](_page_44_Picture_6.jpeg)

<u>Homework</u>. Watch <u>https://www.3blue1brown.com/lessons/eigenvalues</u>

## Singular Value Decomposition

• SVD decomposes a matrix  $\mathbf{A} \in \mathbb{R}^{m \times n}$  into

- $\mathbf{U} \in \mathbb{R}^{m \times m}$  with  $\mathbf{U}^{\mathsf{T}}\mathbf{U} = \mathbf{U}\mathbf{U}^{\mathsf{T}} = \mathbf{I}_m$
- $\mathbf{V} \in \mathbb{R}^{n \times n}$  with  $\mathbf{V}^{\mathsf{T}} \mathbf{V} = \mathbf{V} \mathbf{V}^{\mathsf{T}} = \mathbf{I}_n$
- $\Sigma$  is a diagonal matrix (with zero paddings).

Atrix  $\mathbf{A} \in \mathbb{R}^{m \times n}$  into  $\mathbf{A} = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^{\mathsf{T}}$ 

 $\mathbf{U}\mathbf{U}^{\mathsf{T}} = \mathbf{I}_m$  $\mathbf{V}\mathbf{V}^{\mathsf{T}} = \mathbf{I}_n$ 

## Singular Value Decomposition $\mathbf{A} = \mathbf{U} \boldsymbol{\Sigma} \mathbf{V}^{\mathsf{T}}$

- How?
  - Construct U with eigenvectors of  $\mathbf{A}\mathbf{A}^{\mathsf{T}}$ .
    - $\mathbf{A}\mathbf{A}^{\mathsf{T}}$  is real symmetric, and thus have orthogonal eigenvectors.
  - Construct V with eigenvectors of  $\mathbf{A}^{\mathsf{T}}\mathbf{A}$ .
  - Compute  $\Sigma$  with the square-root of eigenvalues of  $\mathbf{A}^{\mathsf{T}}\mathbf{A}$ .

## Singular Value Decomposition

![](_page_47_Figure_1.jpeg)

![](_page_48_Picture_0.jpeg)

### • <u>Next up.</u> Gram-Schmidt, Matrix Calculus, Basic Probability.

![](_page_48_Picture_2.jpeg)